



DEPARTMENT OF COMPUTER ENGINEERING
(NBA Accredited)

Event Name:	“VR Project Development and Exhibition”
Event Date and Time:	14 th October 2022, 10:00 am to 4:00pm
Event Venue:	Lab 314
Event Coordinator:	Prof. Harshali Bhuvad
Department Event Coordinator:	Prof. Rushikesh Nikam
Event Conducted by:	Computer Society of India, Department of Computer Engineering
Targeted Audience:	BE Students
Objective:	<ol style="list-style-type: none">1. To make students familiarize with virtual reality and make projects on it using UNITY software.2. To perform an activity where they understand functioning effectively as an individual, and as a member or leader in diverse teams.3. To make them aware of new and trending field of virtual and augmented reality.
PO Mapping:	PO8, PO9, PO10

Details:

An event **“VR Project Development and Exhibition”** was organized by the Computer Society of India on the 14th October at 10:00 am for the Final Year students of the Computer Department. The event was organized for the students to make them familiarize with virtual reality and make projects on it using UNITY software.

The students in group of 3 to 4 developed a different project based on virtual reality using the Unity software. They were asked to make groups and a fix on one of the topics of their choice. Every group were allocated three hours. Every group had properly made their strategy of working in the group, they had nicely distributed their work and worked on the development. The final product of every group was a well-formed working project, which was then exhibited for other students. Every group then demonstrated their application.

The following is the list of students and name of the project they had developed:

Group No	Name of Student	Title of Mini Project
1	Riddhi Narkar	Wintery scene using Unity
	Kshitiz Jain	
2	Omkar Chougule	SnapChat Lens in Lens Studio
	Somesh Fengade	
	Prathamesh Hambar	
3	Moksha Shinde	BasketBall Shooter game
	Nikita Joshi	
4	Janhavi Anap	3D Maze using Unity



	Rutuja Jain	
5	Soumyojyoti Dutta	Dice Game Using Unity
	Avishkar Dalvi	
	Vedang Gore	
6	Pratiksha Sanas	3D Bear
	Hardika Lalwani	
	Kanchi Patil	
7	Amish Nandu	VR Headset
	Vinit Agivale	
	Akshen Dhami	
	Yash Pol	
8	Jayesh Jain	House of Dragons
	Zenil Gosher	
	Parth Gujar	
9	Shreya Godbole	Solar System
	Simran Singh	
10	Toshna Rane	Dog Warriors
	Radha Rakshe	

The event was well organized and appreciated by all and it was a knowledgeable takeaway for students.

Prof. Harshali Bhuvad
Event Coordinator

Prof. Rushikesh Nikam
Department Event Coordinator

Prof. Sachin Malave
Head of Department