# **Semester VII**

Semester VII										
Course	Course Name		ning Sc tact Ho			Credits Assigned				
Code	Course Nume	Theory Pract. Tut.		Theory		Pract.		Total		
CSC701	Deep Leaning	3				3			3	
CSC702	Big Data Analytics	3				3			3	
CSDO 701X	Department Level Optional Course-3	3				3			3	
CSDO 702X	Department Level Optional Course-4	3				3			3	
ILO 701X	Institute Level Optional Course-1	3				3			3	
CSL701	Deep Leaning Lab			2			1		1	
CSL702	Big Data Analytics Lab			2			1		1	
CSDOL 701X	Department Level Optional Course-3 Lab			2			1		1	
CSDOL 702X	Department Level OptionalCourse-4 Lab			2			1		1	
CSP701	Major Project1			6#			3		3	
	Total	15		14		15	7		22	
			l l		Exan	nination Sc				
				Theo	ry		Term Work	Pract. & oral	Total	
Course Code	Course Name		nterna sessme		End Sem Exam	Exam. Duration (in Hrs)				
		Test 1	Test 2	Avg						
CSC701	Deep Leaning	20	20	20	80	3			100	
CSC702	Big Data Analytics	20	20	20	80	3			100	
CSDO 701X	Department Level Optional Course-3	20	20	20	80	3			100	
CSDO 702X	Department Level Optional Course-4	20	20	20	80	3			100	
ILO 701X	Institute Level Optional Course-1	20	20	20	80	3			100	
CSL701	Deep Leaning Lab						25	25	50	
CSL702	Big Data Analytics Lab						25	25	50	
CSDOL 701X	Department Level Optional Course-3 Lab						25	-	25	
CSDOL 702X	Department Level OptionalCourse-4 Lab						25	-	25	
CSP701	Major Project1						50	25	75	

Total

# **Semester VIII**

Course	Course Name			ing Sch			Credits Assigned			
Code	Course Ivanic	Т	heory		Pract. Tut.	Theor	ry P	ract.	Total	
CSC801	Advanced Artificial Intelligence		3			3			3	
CSDO 801X	Department Level Optional Course-5		3			3			3	
CSDO 802X	Department Level OptionalCourse-6		3			3			3	
ILO 801X	Institute Level OptionalCourse-2		3			3			3	
CSL801	Advanced Artificial				2			1	1	
	Intelligence Lab									
CSDOL 801X	Department Level Optional Course-5 Lab				2			1	1	
CSDOL 802X	Department Level Optional Course-6 Lab				2			1	1	
CSP801	Major Project-2				12#			6	6	
Total			12		18	12		9	21	
					Examina	ation Scher	ne			
		Theory			Term Work		Pract & oral	Total		
Course Code	Course Name	Intern	nal Asses	ssment	End Sem Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg						
CSC801	Advanced Artificial Intelligence	20	20	20	80	3			100	
CSDO8 01X	Department Level Optional Course -5	20	20	20	80	3			100	
CSDO 802X	Department Level Optional Course -6	20	20	20	80	3			100	
ILO80X	Institute Level Optional Course-2	20	20	20	80	3	1		100	
CSL801	Advanced Artificial Intelligence Lab						25	25	50	
CSDOL 801X	Department Level Optional Course -5 Lab						25	25	50	
CSDOL 802X	Department Level Optional Course -6 Lab						25	25	50	
CSP801	Major Project 2						100	50	150	

80

320

175

125

**700** 

# Major Project 1 and 2:

Total

- Students can form groups with minimum 2 (Two) and not more than 4 (Four)
- Faculty Load : In Semester VII − ½ hour per week per project group
  In Semester VIII − 1 hour per week per project group

# **Department and Institute Optional Courses and Labs**

Semester	Department/ Institute Optional Courses and Labs	Subject and Labs
	Department Optional Course -3	CSDO7011: Natural Language Processing CSDO7012.: AI for Healthcare CSDO7013: Neural Network & Fuzzy System
	Department Optional Lab -3	CSDOL7011: Natural Language Processing Lab CSDOL7012.: AI for Healthcare Lab CSDOL7013: Neural Network & Fuzzy System
	Department Optional Course -4	CSDO7021: User Experience Design with VR CSDO7022: Blockchain Technologies CSDO7023: Game Theory for Data Science
VII	Department Optional Lab -4	CSDOL7021: User Experience Design with VR Lab CSDOL7022: Blockchain Technologies CSDOL7023: Game Theory for Data Science
	Institute level Optional Courses-I	ILO7011:Product Lifecycle Management ILO7012: Reliability Engineering ILO7013.: Management Information System ILO7014: Design of Experiments ILO7015: Operation Research ILO7016: Cyber Security and Laws ILO7017: Disaster Management & Mitigation Measures ILO7018: Energy Audit and Management ILO7019: Development Engineering

# **Department and Institute Optional Courses and Labs**

	Department/	
Semester	<b>Institute Optional</b>	Subject and Labs
	Courses and Labs	
	Department Optional Course -5  Department Optional Lab -5  Department Optional Course -6	CSDO8011: AI for financial & Banking application CSDO8012: Quantum Computing CSDO8013: Reinforcement Learning CSDOL8011: AI for financial & Banking application Lab CSDOL8012: Quantum Computing Lab CSDOL8013: Reinforcement Learning Lab CSDO8021: Graph Data Science CSDO8022: Recommendation Systems
VIII	Department Optional Lab -6	CSDO8023: Social Media Analytic  CSDOL8021: Graph Data Science Lab  CSDOL8022: Recommendation Systems Lab  CSDOL8023: Social Media Analytic Lab
	Institute level Optional Courses-II	ILO8021: Project Management ILO8022: Finance Management ILO8023: Entrepreneurship Development and Management ILO8024: Human Resource Management ILO8025: Professional Ethics and CSR ILO8026: Research Methodology ILO8027: IPR and Patenting ILO8028: Digital Business Management ILO8029: Environmental Management

Course Code:	Course Title	Credit
CSC701	Deep Learning	3

Pre	Prerequisite: Basic mathematics and Statistical concepts, Linear algebra, Machine					
Lea	Learning					
Cou	ırse Objectives:					
1	To learn the fundamentals of Neural Network.					
2	To gain an in-depth understanding of training Deep Neural Networks.					
3	To acquire knowledge of advanced concepts of Convolution Neural Networks,					
	Autoencoders and Recurrent Neural Networks.					
4	Students should be familiar with the recent trends in Deep Learning.					
Cou	irse Outcomes:					
1	Gain basic knowledge of Neural Networks.					
2	Acquire in depth understanding of training Deep Neural Networks.					
3	Design appropriate DNN model for supervised, unsupervised and sequence learning					
	applications.					
4	Gain familiarity with recent trends and applications of Deep Learning.					

Modul		Content	39Hrs
e			
1		Fundamentals of Neural Network	4
	1.1	History of Deep Learning, Deep Learning Success Stories, Multilayer	
		Perceptrons (MLPs), Representation Power of MLPs, Sigmoid Neurons,	
		Gradient Descent, Feedforward Neural Networks, Representation Power	
		of Feedforward Neural Networks	
	1.2	Deep Networks: Three Classes of Deep Learning Basic Terminologies	
		of Deep Learning	
2		Training, Optimization and Regularization of Deep Neural	10
		Network	
	2.1	Training Feedforward DNN	
		Multi Layered Feed Forward Neural Network, Learning Factors,	
		Activation functions: Tanh, Logistic, Linear, Softmax, ReLU, Leaky	
		ReLU, Loss functions: Squared Error loss, Cross Entropy, Choosing	
		output function and loss function	
	2.2	Optimization	
		Learning with backpropagation, Learning Parameters: Gradient	
		Descent (GD), Stochastic and Mini Batch GD, Momentum Based GD,	
		Nesterov Accelerated GD, AdaGrad, Adam, RMSProp	
	2.3	Regularization	
		Overview of Overfitting, Types of biases, Bias Variance Tradeoff	
		Regularization Methods: L1, L2 regularization, Parameter sharing,	
		Dropout, Weight Decay, Batch normalization, Early stopping, Data	
		Augmentation, Adding noise to input and output	
3		Autoencoders: Unsupervised Learning	6
	3.1	Introduction, Linear Autoencoder, Undercomplete Autoencoder,	
		Overcomplete Autoencoders, Regularization in Autoencoders	

	3.2	Denoising Autoencoders, Sparse Autoencoders, Contractive	
		Autoencoders	
	3.3	Application of Autoencoders: Image Compression	
4		Convolutional Neural Networks (CNN): Supervised Learning	7
	4.1	Convolution operation, Padding, Stride, Relation between input, output	
		and filter size, CNN architecture: Convolution layer, Pooling Layer	
		Weight Sharing in CNN, Fully Connected NN vs CNN, Variants of	
		basic Convolution function, Multichannel convolution operation, 2D convolution.	
	4.2	Modern Deep Learning Architectures:	
		LeNET: Architecture, AlexNET: Architecture, ResNet: Architecture	
5		Recurrent Neural Networks (RNN)	8
	5.1	Sequence Learning Problem, Unfolding Computational graphs,	
		Recurrent Neural Network, Bidirectional RNN, Backpropagation	
		Through Time (BTT), Limitation of "vanilla RNN" Vanishing and	
		Exploding Gradients, Truncated BTT	
	5.2	Long Short Term Memory(LSTM): Selective Read, Selective write,	
		Selective Forget, Gated Recurrent Unit (GRU)	
6		Recent Trends and Applications	4
	6.1	Generative Adversarial Network (GAN): Architecture	
	6.2	Applications: Image Generation, DeepFake	

Tex	Textbooks:					
1	Ian Goodfellow, Yoshua Bengio, Aaron Courville. —Deep Learning, MIT Press Ltd, 2016					
2	Li Deng and Dong Yu, —Deep Learning Methods and Applications, Publishers Inc.					
3	Satish Kumar "Neural Networks A Classroom Approach" Tata McGraw-Hill.					
4	JM Zurada —Introduction to Artificial Neural Systems, Jaico Publishing House					
5	M. J. Kochenderfer, Tim A. Wheeler. —Algorithms for Optimization , MIT Press.					
Ref	erences:					
1	Deep Learning from Scratch: Building with Python from First Principles- Seth Weidman by O'Reilley					
2	François Chollet. —Deep learning with Python —(Vol. 361). 2018 New York: Manning.					
3	Douwe Osinga. —Deep Learning Cookbookl, O'REILLY, SPD Publishers, Delhi.					
4	Simon Haykin, Neural Network- A Comprehensive Foundation- Prentice Hall International, Inc					
5	S.N.Sivanandam and S.N.Deepa, Principles of soft computing-Wiley India					

### **Internal Assessment:**

The assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

- 1 Question paper will comprise a total of six questions.
- 2 All questions carry equal marks.
- 3 Question 1 and question 6 will have questions from all modules. Remaining 4 questions will be based on the remaining 4 modules.

Only four questions need to be solved.
 In question paper weightage of each module will be proportional to the number of respective lecture hours as mentioned in the syllabus.

Us	seful Links
1	http://www.cse.iitm.ac.in/~miteshk/CS6910.html
2	https://nptel.ac.in/courses/106/106/106106184/

3 <a href="https://www.deeplearningbook.org/">https://www.deeplearningbook.org/</a>

Course Code	Course/Subject Name	Credits
CSC702	Big Data Analytics	3

Prerequisite: Some prior knowledge about Java programming, Basics of SQL, Data mining and machine learning methods would be beneficial. **Course Objectives:** To provide an overview of an exciting growing field of big data analytics. To introduce programming skills to build simple solutions using big data technologies such as MapReduce and scripting for NoSQL, and the ability to write parallel algorithms for multiprocessor execution To teach the fundamental techniques and principles in achieving big data analytics with scalability and streaming capability. To enable students to have skills that will help them to solve complex real-world problems in 4 decision support. To provide an indication of the current research approaches that is likely to provide a basis for tomorrow's solutions. **Course Outcomes:** Understand the key issues in big data management and its associated applications for business decisions and strategy. 2 Develop problem solving and critical thinking skills in fundamental enabling techniques like Hadoop, Map reduce and NoSQL in big data analytics. Collect, manage, store, query and analyze various forms of Big Data. 3 4 Interpret business models and scientific computing paradigms, and apply software tools for big data analytics. Adapt adequate perspectives of big data analytics in various applications like recommender 5 systems, social media applications etc. Solve Complex real world problems in various applications like recommender systems, 6 social media applications, health and medical systems, etc.

Module	Detailed Contents	Hours
01	Introduction to Big Data & Hadoop	06
	1.1 Introduction to Big Data, 1.2 Big Data characteristics, types of Big	
	Data, 1.3 Traditional vs. Big Data business approach, 1.4 Case Study of	
	Big Data Solutions. 1.5 Concept of Hadoop 1.6 Core Hadoop	
	Components; Hadoop Ecosystem	
02	Hadoop HDFS and Map Reduce	10
	2.1 Distributed File Systems: Physical Organization of Compute Nodes,	
	Large-Scale File-System Organization. 2.2 MapReduce: The Map Tasks,	
	Grouping by Key, The Reduce Tasks, Combiners, Details of	
	MapReduce Execution, Coping With Node Failures. 2.3 Algorithms	
	Using MapReduce: Matrix-Vector Multiplication by MapReduce,	
	Relational-Algebra Operations, Computing Selections by MapReduce,	
	Computing Projections by MapReduce, Union, Intersection, and	
02	Difference by MapReduce 2.4 Hadoop Limitations s.	06
03	NoSQL  2.1 Introduction to NoSQL, NoSQL, Pusiness Drivers, 2.2 NoSQL, Data	06
	3.1 Introduction to NoSQL, NoSQL Business Drivers, 3.2 NoSQL Data	
	Architecture Patterns: Key-value stores, Graph stores, Column family (Bigtable)stores, Document stores, Variations of NoSQL architectural	
	patterns, NoSQL Case Study 3.3 NoSQL solution for big data,	
	Understanding the types of big data problems; Analyzing big data with a	
	shared-nothing architecture; Choosing distribution models: master-slave	
	versus peer-to-peer; NoSQL systems to handle big data problems.	
	peer-to-peer; Four ways that NoSQL systems handle big data problems	
04	Mining Data Streams	12
•	4.1 The Stream Data Model: A Data-Stream-Management System,	
	Examples of Stream Sources, Stream Queries, Issues in Stream	
	Processing. 4.2 Sampling Data techniques in a Stream 4.3 Filtering	
	Streams: Bloom Filter with Analysis. 4.4 Counting Distinct Elements in	
	a Stream, Count-Distinct Problem, Flajolet-Martin Algorithm,	
	Combining Estimates, Space Requirements 4.5 Counting Frequent Items	
	in a Stream, Sampling Methods for Streams, Frequent Itemsets in	
	Decaying Windows. 4.6 Counting Ones in a Window: The Cost of Exact	
	Counts, The Datar-Gionis-Indyk-Motwani Algorithm, Query Answering	
	in the DGIM Algorithm, Decaying Windows.	
05	Finding Similar Items and Clustering	08
	5.1 Distance Measures: Definition of a Distance Measure, Euclidean	
	Distances, Jaccard Distance, Cosine Distance, Edit Distance, Hamming	
	Distance. 5.2 CURE Algorithm, Stream-Computing, A	
	Stream-Clustering Algorithm, Initializing & Merging Buckets,	
0.6	Answering Queries.	40
06	Real-Time Big Data Models	10
	6.1 PageRank Overview, Efficient computation of PageRank: PageRank	
	Iteration Using MapReduce, Use of Combiners to Consolidate the	
	Result Vector. 6.2 A Model for Recommendation Systems,	
	Content-Based Recommendations, Collaborative Filtering. 6.3 Social	

Networks as Graphs, Clustering of Social-Network Graphs, Direct
Discovery of Communities in a social graph.

Tex	Textbooks:			
1	Anand Rajaraman and Jeff Ullman —Mining of Massive Datasets, Cambridge University Press,			
2	Alex Holmes —Hadoop in Practicel, Manning Press, Dreamtech Press.			
3	Dan Mcary and Ann Kelly —Making Sense of NoSQLI – A guide for managers and the rest of us, Manning Press.			
Ref	erences:			
1	Bill Franks, —Taming The Big Data Tidal Wave: Finding Opportunities In Huge Data Streams With Advanced Analytics, Wiley			
2	Chuck Lam, —Hadoop in Action®, Dreamtech Press			
3	Jared Dean, —Big Data, Data Mining, and Machine Learning: Value Creation for Business Leaders and Practitioners <sup>  </sup> , Wiley India Private Limited, 2014.			
4	Jiawei Han and Micheline Kamber, —Data Mining: Concepts and Techniques , Morgan Kaufmann Publishers, 3rd ed, 2010.			
5	Lior Rokach and Oded Maimon, —Data Mining and Knowledge Discovery Handbookl, Springer, 2nd edition, 2010.			
6	Ronen Feldman and James Sanger, —The Text Mining Handbook: Advanced Approaches in Analyzing Unstructured Datal, Cambridge University Press, 2006.			
7	Vojislav Kecman, —Learning and Soft Computing <sup>II</sup> , MIT Press, 2010			

#### **Internal Assessment:**

The assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

- 1 Question paper will comprise a total of six questions.
- 2 All questions carry equal marks.

- 3 Question 1 and question 6 will have questions from all modules. Remaining 4 questions will be based on the remaining 4 modules.
- 4 Only four questions need to be solved.
- In question paper weightage of each module will be proportional to the number of respective lecture hours as mentioned in the syllabus.

<b>Course Code:</b>	Course Title	Credit
CSDO7011	Natural Language Processing	3

Pr	Prerequisite: Artificial Intelligence and Machine Learning, Basic knowledge of Python			
C	Course Objectives:			
1	To understand natural language processing and to learn how to apply basic algorithms in this field			
2	To get acquainted with the basic concepts and algorithmic description of the main language levels:			
	morphology, syntax, semantics, and pragmatics			
3	To design and implement various language models and POS tagging techniques			
4	To design and learn NLP applications such as Information Extraction, Question answering			
5	To design and implement applications based on natural language processing			
C	ourse Outcomes:			
1	To have a broad understanding of the field of natural language processing			
2	To design language model for word level analysis for text processing			
3	To design various POS tagging techniques			
4	To design, implement and test algorithms for semantic analysis			
5	To develop basic understanding of Pragmatics and to formulate the discourse segmentation and			
	anaphora resolution			
6	To apply NLP techniques to design real world NLP applications			

Module		Content	Hrs
1		Introduction	4
	1.1	Origin & History of NLP, The need of NLP, Generic NLP System, Levels	
		of NLP, Knowledge in Language Processing, Ambiguity in Natural	
		Language, Challenges of NLP, Applications of NLP.	
2		Word Level Analysis	8
	2.1	Tokenization, Stemming, Segmentation, Lemmatization, Edit Distance,	
		Collocations, Finite Automata, Finite State Transducers (FST), Porter	

2.2 N –Grams	gy, Regular expression with types.	
	y of Word Sequence, Training and Testing.	
3 Syntax an	nalysis	8
3.1 Part-Of-S <sub>1</sub>	peech Tagging (POS) - Open and Closed Words. Tag Set for	
English (F	Penn Treebank), Rule Based POS Tagging, Transformation Based	
Tagging,	Stochastic POS Tagging and Issues –Multiple Tags & Words,	
Unknown	Words.	
3.2 Introduction	on to CFG, Hidden Markov Model (HMM), Maximum Entropy,	
And Cond	litional Random Field (CRF).	
4 Semantic	Analysis	8
4.1 Introduction	on, meaning representation; Lexical Semantics; Corpus study;	
Study of '	Various language dictionaries like WordNet, Babelnet; Relations	
among lex	xemes & their senses -Homonymy, Polysemy, Synonymy,	
Hyponym	y; Semantic Ambiguity	
4.2 Word Sen	se Disambiguation (WSD); Knowledge based approach (Lesk's	
Algorithm	), Supervised (Naïve Bayes, Decision List), Introduction to	
Semi-supe	ervised method (Yarowsky), Unsupervised (Hyperlex)	
5 Pragmati	c & Discourse Processing	6
5.1 Discourse	: Reference Resolution, Reference Phenomena, Syntactic &	
Semantic	constraint on coherence; Anaphora Resolution using Hobbs and	
Cantering	Algorithm	
6 Application	ons (preferably for Indian regional languages)	5
6.1 Machine 7	Translation, Information Retrieval, Question Answers System,	
Categoriza	ation, Summarization, Sentiment Analysis, Named Entity	
Recognition	on.	
6.2 Linguistic	Modeling – Neurolinguistics Models- Psycholinguistic Models –	
Functiona	l Models of Language – Research Linguistic Models- Common	
	of Modern Models of Language.	

Text	tbooks:
1	Daniel Jurafsky, James H. and Martin, Speech and Language Processing, Second Edition,
	Prentice Hall, 2008.
2	Christopher D.Manning and HinrichSchutze, Foundations of Statistical Natural Language
	Processing, MIT Press, 1999.
Refe	erences:
1	Siddiqui and Tiwary U.S., Natural Language Processing and Information Retrieval, Oxford
	University Press, 2008.
2	Daniel M Bikel and ImedZitouni — Multilingual natural language processing applications: from
	theory to practice, IBM Press, 2013.
3	Nitin Indurkhya and Fred J. Damerau, —Handbook of Natural Language Processing, Second
	Edition, Chapman and Hall/CRC Press, 2010.

#### **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

### **End Semester Theory Examination:**

- 1 Question paper will comprise of total six questions.
- 2 All question carries equal marks
- Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4 Only Four question need to be solved
- In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus

#### **Useful Links**

1	https://onlinecourses.nptel.ac.in/noc21 cs102/preview	
2	https://onlinecourses.nptel.ac.in/noc20_cs87/preview	
3	https://nptel.ac.in/courses/106105158	

Course Code	Course/Subject Name	Credits
CSDO7012	AI for Healthcare	3

Со	Course Prerequisites:				
Arl	Artificial Intelligence, Machine Learning				
Со	urse Objectives: The course aims				
1	To understand the need and significance of AI and ML for Healthcare.				
2	To study advanced AI algorithms for Healthcare.				
3	To learn Computational Intelligence techniques .				
4	To understand evaluation metrics and ethics in intelligence for Healthcare systems,				
5	To learn various NLP algorithms and their application in Healthcare,				
6	To investigate the current scope, implications of AI and ML for developing futuristic Healthcare Applications.				
Со	urse Outcomes:				
Aft	ter successful completion of the course, the student will be able to:				
1	Understand the role of AI and ML for handling Healthcare data.				
2	Apply Advanced AI algorithms for Healthcare Problems.				
3	Learn and Apply various Computational Intelligence techniques for Healthcare Application.				
4	4 Use evaluation metrics for evaluating healthcare systems.				
5	5 Develop NLP applications for healthcare using various NLP Techniques				
6	Apply AI and ML algorithms for building Healthcare Applications				

Module		Topics	Hou
			rs
1		Introduction	06
	1.1	Overview of AI, ML and DL, A Multifaceted Discipline, Applications of AI in Healthcare - Prediction, Diagnosis, personalized treatment and behavior modification, drug discovery, followup care etc,	
	1.2	Realizing potential of AI in healthcare, Healthcare Data - Use Cases.	
2		AI, ML, Deep Learning and Data Mining Methods for Healthcare	08
	2.1	Knowledge discovery and Data Mining, ML, Multi classifier Decision Fusion, Ensemble Learning, Meta-Learning and other Abstract Methods.	
	2.2	Evolutionary Algorithms, Illustrative Medical Application-Multiagent Infectious Disease Propagation and Outbreak Prediction, Automated Amblyopia Screening System etc.	
	2.3	Computational Intelligence Techniques, Deep Learning, Unsupervised learning, dimensionality reduction algorithms.	
3		Evaluating learning for Intelligence	04
	3.1	Model development and workflow, evaluation metrics, Parameters and Hyperparameters, Hyperparameter tuning algorithms, multivariate testing, Ethics of Intelligence.	
4		Natural Language Processing in Healthcare	08
	4.1	NLP tasks in Medicine, Low-level NLP components, High level NLP components, NLPMethods.	
	4.2	Clinical NLP resources and Tools, NLP Applications in Healthcare. Model Interpretability using Explainable AI for NLP applications.	
5		Intelligent personal Health Record	05
	5.1	Introduction, Guided Search for Disease Information, Recommending SCA's.	

		Recommending HHP's, Continuous User Monitoring.	
6		Future of Healthcare using AI	08
	6.1	Evidence based medicine, Personalized Medicine, Connected Medicine, Digital Health and Therapeutics, Conversational AI, Virtual and Augmented Reality, Blockchain for verifying supply chain, patient record access, Robot - Assisted Surgery, Smart Hospitals, Case Studies on use of AI and ML for Disease Risk Diagnosis from patient data, Augmented reality applications for Junior doctors.	
	6.2	Blockchain for verifying supply chain, patient record access, Robot - Assisted Surgery, Smart Hospitals, Case Studies on use of AI and ML for Disease Risk Diagnosis from patient data, Augmented reality applications for Junior doctors.	
		Total	39

Textbooks:		
1	Arjun Panesar, "Machine Learning and AI for Healthcare", A Press.	
2 Arvin Agah, "Medical applications of Artificial Systems ", CRC Press		

Ref	References:			
1	Erik R. Ranschaert Sergey Morozov Paul R. Algra, "Artificial Intelligence in medical Imaging- Opportunities, Applications and Risks", Springer			
2	Sergio Consoli Diego Reforgiato Recupero Milan Petković, "Data Science for Healthcare- Methodologies and Applications", Springer			
3	Dac-Nhuong Le, Chung Van Le, Jolanda G. Tromp, Gia Nhu Nguyen, "Emerging technologies for health and medicine", Wiley.			
4	Ton J. Cleophas • Aeilko H. Zwinderman, "Machine Learning in Medicine- Complete Overview", Springer			

# **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

En	End Semester Theory Examination:				
1	Question paper will comprise of total six questions.				
2	All question carries equal marks				
3	Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3				
	then part (b) will be from any module other than module 3)				
4	Only Four question need to be solved.				
5	In question paper weightage of each module will be proportional to number of respective				
	lecture hours as mention in the syllabus.				

Course Code:	Course Title	Credit
CSDO7013	Neural Networks and Fuzzy Systems	3

Prerequisi	te: Eng	ineering Mathematics, Data Structures and Algorithm, Python Programm	ing
Course O	hiectiv	AC.	
1		ate to the basic terminologies with respect to Fuzzy set theory.	
2		lyze and interpret fuzzy logic principles, relations and operations.	
3		egnize various components of Associative Memory Networks.	
4		e basic understanding of Unsupervised learning through Networks.	
5		derstand Special networks and its applications in soft computing.	
6		er the significance of Hybrid computing.	
Course O	utcome	es: After successful completion of the course student will be able to	
1	-	re basic knowledge of fuzzy set theory properties and relations.	
2	Implen	nent Fuzzy operations towards Fuzzy-rule creations.	
3	Gain fa Netwo	amiliarity with the training and implementation of Associative Memory rk.	
4	Unders	stand the architecture and basics components of Unsupervised learning ks.	
5	Analyz	ze the significance and working of the Special Networks.	
6			-Fuzzy
	applications.		
Module		Content	Hrs
1.0		Fuzzy Set Theory	07
	1.1	Introduction to soft and hard computing Fuzzy Sets:  Basic definition and terminology of fuzzy sets, Classic set operations; Fuzzy set operations- Union, Intersection, complement, Difference; Properties of fuzzy sets.  Fuzzy relations: Cartesian product of relation, Classica Relation, Cardinality of fuzzy relations, Operations on Fuzzy relations, Properties of Fuzzy relations, Fuzzy composition, Tolerance and Equivalence Relationship.  Membership Functions: Features of Membership Functions, Fuzzification, Methods of membership value assignments.	
2.0		Fuzzy Rules, Reasoning, and Inference System	08

	2.1 2.2	Defuzzification: Lambda-Cuts for Fuzzy Sets; Lambda-Cuts for Fuzzy Relations; Defuzzification methods: Max-Membership Principles, Centroic Method, Weighted Average Method, Mean-Max Membership, Center of Sums, Center of Largest Area, First of Maxima.  Fuzzy Arithmetic and Rules: Fuzzy arithmetic, Fuzzy measures, Measures of Fuzziness, Truth Value and Tables in Fuzzy Logic, Fuzzy Propositions, Formation of rules, Decomposition of rules, Fuzzy Reasoning.  Fuzzy Inference System (FIS): Mamdani FIS, Sugeno FIS, Comparison between Mamdani and Sugeno FIS.	
3.0		Associative Memory Networks	06
	3.1	Introduction: Basics of associative memory networks, Training algorithms for Pattern Association.  Types of Networks: Radial basis function network: architecture training algorithm, Autoassociative Memory Network – Architecture, Flowchart oftraining process, Training algorithm, Testing algorithm, Hetero-associative Memory Network- Architecture and Testing algorithm, Bidirectional Associative Memory(BAM) Network- Architecture, Discrete BAM, Continuous BAM.	
4.0		Unsupervised Learning Networks	08
	4.1	Introduction Fixed weight competitive nets, Maxnet, Maxican net, Hamming Network	
	4.3	<ul> <li>Kohonen Self- Organizing Feature Maps: Basic concepts, Architecture, Flowchart, Algorithms, Kohonen Self-Organizing Motor map Training algorithm. </li> <li>Adaptive resonance Theory: Architecture, Fundamental Operating principles, a Algorithms. Adaptive Resonance Theory I – Architecture, Flowchart of Training process, Training algorithm, Adaptive Resonance Theory 2 - Architecture, Algorithm, Flowchart, Training algorithm, Sample Values of Parameter. </li> </ul>	
5.0		Basic concepts, Architecture, Flowchart, Algorithms, Kohoner Self-Organizing Motor map Training algorithm.  Adaptive resonance Theory: Architecture, Fundamental Operating principles, a Algorithms. Adaptive Resonance Theory I – Architecture, Flowchart of Training process, Training algorithm, Adaptive Resonance Theory 2 - Architecture, Algorithm, Flowchart, Training algorithm, Sample	05

6.0		Hybrid Computing	05
0.0	6.1	Neuro-Fuzzy Hybrid Systems: Introduction to Neuro-Fuzzy systems, Comparison of Fuzzysystems and Neural networks, Characteristics of Neuro-Fuzzy systems, Classification of Neuro-Fuzzy systems. Introduction to Adaptive Neuro-Fuzzy Inference System (ANIFS), ANFS Architecture,	
		Constraints of ANFIS, ANFIS as a Universal Approximator.	

Tex	Textbooks:			
1	S.N. Sivanandan and S.N. Deepa, Principles of Soft Computing, Wiley India, 2007, ISBN: 10: 81- 265-1075-7.			
2	JS. R. Jang, C. –T. Sun, E. Mizutani, Neuro-Fuzzy and Soft Computing, A Computational Approach to Learning and Machine Intelligence, PHI Learning Private Limited-2014			
3	Neural Networks: A Classroom Approach, Satish Kumar, Tata McGraw-Hill Education, 2004/2007			
4	Simon Haykin, Neural Networks A Comprehensive Foundation, Second Edition, Pearson Education-2004			
5	David E. Goldberg, Genetic Algorithms, in search, optimization and Machine Learning, Pearson			

Ref	References:		
1	Anupam Shukla, Ritu Tiwari, Rahul Kala, Real Life Applications of Soft Computing, CRC Press, Taylor & Francis Group, 2010.		
2	Genetic Algorithms and Genetic Programming Modern Concepts and Practical Applications © 2009 Michael Affenzeller, Stephan Winkler, Stefan Wagner, and Andreas Beham, CRC Press		
3	Laurene V. Fausett, Fundamentals of Neural Networks: Architectures, Algorithms And Applications, Pearson		
Dig	Digital References:		
htt	https://onlinecourses.nptel.ac.in/noc22_ee21/preview		
htt	https://onlinecourses.nptel.ac.in/noc23_ge15/preview		

# **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

1	Question paper will comprise of total six questions.
2	All question carries equal marks
3	Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3
	then part (b) will be from any module other than module 3)
4	Only Four question need to be solved.
5	In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

<b>Course Code:</b>	Course Title	Credit
CSDO7021	User Experience Design with VR	3

Pr	Prerequisite: Web Technologies; Software Engineering		
Co	Course Objectives:		
1	To study and understand importance of user experience design principles		
2	To understand elements of user experience design		
3	To encourage students to participate in designing futuristic applications		
4	To understand the need and significance of Virtual Reality		
5	To understand the technical and engineering aspects of virtual reality systems		
Co	ourse Outcomes:		
1	To Apply principles of user experience		
2	To apply emerging and established technologies to enhance User Experience design		
3	To create interface for international standards with ethics		
4	To evaluate user experience.		
5	Describe how VR systems work and list the applications of VR		
6	Design and implementation of the hardware that enables VR systems to be built		

Module		Content	Hrs
1		Introduction	04
	1.1	Introduction to interface design, Understanding and conceptualizing	
		Interface, understanding user's conceptual cognition, Core Elements of	
		User Experience, Working of UX elements	
2		The UX Design Process – Understanding Users & Structure:	08
	2.1	Defining the UX, Design Process and Methodology, Understanding user	
		requirements and goals, Understanding the Business Requirements/Goals,	
		User research, mental models, wireframes, prototyping, usability testing.	
	2.2	Visual Design Principles , Information Design and Data Visualization	
		Interaction Design, UI Elements and Widgets, Screen Design and Layouts	

3		UX Design Process: Prototype and Test	06
	3.1	Testing your Design, Usability Testing, Types of Usability Testing,	
		Usability Testing Process, Preparing and planning for the Usability Tests,	
	3.2	Prototype your Design to Test, Introduction of prototyping tools,	
		conducting Usability Test, communicating Usability Test Results	
4		UX Design Process: Iterate/ Improve and Deliver	05
	4.1	Understanding the Usability Test, findings, Applying the Usability Test,	
		feedback in improving the design.	
	4.2	Communication with implementation team. UX Deliverables to be given to	
		implementation team	
5		Introduction to Virtual Reality	08
	5.1	Defining Virtual Reality, History of VR, Human Physiology and Perception,	
		Key Elements of Virtual Reality Experience, Virtual Reality System,	
		Interface to the Virtual World-Input & output- Visual, Aural &	
		Haptic Displays, Applications of Virtual Reality	
	5.2	Representation of the Virtual World, Visual Representation in VR, Aural	
		Representation in VR and Haptic Representation in VR	
6		Applying Virtual Reality	08
	6.1	Virtual reality: the medium, Form and genre, What makes an application a	
		good candidate for VR, Promising application fields, Demonstrated benefits	
		of virtual reality, More recent trends in virtual reality application	
		development, A framework for VR application development	

Tex	tbooks:
1	Interaction Design, Beyond Human Computer Interaction, Rogers, Sharp, Preece Wiley India
	Pvt Ltd.
2	The essentials of Interaction Design, Alan Cooper, Robert Reimann, David Cronin
3	Designing The user Interface by Shneiderman, Plaisant, Cohen, Jacobs Pearson
Refe	erences:

1	The Elements of User Experience by Jesse James Garrett
2	Don't make me think, by Steve Krug
3	Observing the User Experience: A Practitioner's Guide to User Research by Mike Kuniavsky

# **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

1	Question paper will comprise of total six questions.
2	All question carries equal marks
3	Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4	Only Four question need to be solved
5	In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus

Use	ful Links
1	https://archive.nptel.ac.in/courses/124/107/124107008/
2	https://nptel.ac.in/courses/106106138
3	https://www.coursera.org/specializations/virtual-reality

<b>Course Code:</b>	Course Title	Credit
CSDO7022	Blockchain Technologies	3

Pı	rerequisite: Cryptography and Distributes systems
C	ourse Objectives:
1	To get acquainted with the concept of Distributed ledger system and Blockchain.
2	To learn the concepts of consensus and mining in Blockchain through the Bitcoin network.
3	To understand Ethereum and develop-deploy smart contracts using different tools and
	frameworks.
4	To understand permissioned Blockchain and explore Hyperledger Fabric.
5	To understand different types of crypto assets.
C	ourse Outcomes:
1	Describe the basic concept of Blockchain and Distributed Ledger Technology.
2	Interpret the knowledge of the Bitcoin network, nodes, keys, wallets and transactions
3	Implement smart contracts in Ethereum using different development frameworks.
4	Develop applications in permissioned Hyperledger Fabric network.
5	Interpret different Crypto assets and Crypto currencies
6	Analyze the use of Blockchain with AI, IoT and Cyber Security using case studies.

Module		Content	Hrs
1		Introduction to Blockchain	5
	1.1	Distributed Ledger Technologies: Introduction to blockchain: History,	
		evolution, fundamentals concepts, components, types.	
		Block in a Blockchain: Structure of a Block, Block Header Hash and	
		Block Height, The Genesis Block, Linking Blocks in the Blockchain,	
		Merkle Tree.	
2		Consensus Protocol and Bitcoin blockchain	6

	2.1	Consensus: Byzantine Generals Problem, consensus algorithms: PoW, PoS,	
		PoET, PoA, LPoS, pBFT, Proof-of-Burn (PoB), Life of a miner, Mining	
		difficulty, Mining pool and its methods.	
	2.2	Bitcoin: What is Bitcoin, history of Bitcoin, Bitcoin Common	
		terminologies: keys, addresses and nodes, Bitcoin mining, hashcash, Block	
		propagation and relay, bitcoin scripts, transaction in the bitcoin network.	
3		Ethereum and Smart Contracts	8
	3.1	Ethereum: History, Components, Architecture of Ethereum, Consensus,	
		Miner and mining node, Ethereum virtual machine, Ether, Gas, Transactions,	
		Accounts, Patricia Merkle Tree, Swarm, Whisper and IPFS, complete	
		transaction working and steps in Ethereum, Case study of Ganache for	
		Ethereum blockchain. Exploring etherscan.io and ether block	
		structure, Comparison between Bitcoin and Ethereum	
	3.2	Smart Contracts: history, characteristics, working of smart contracts, types,	
		Oracles, Structure & Limitations.	
		Solidity programming: set-up tools and installation, Basics, functions,	
		Visibility and Activity Qualifiers, Ethereum networks, solidity compiler,	
		solidity files and structure of contracts, data types, storages, array, functions,	
		Developing and executing smart contracts in Ethereum. Smart	
		Contracts Use cases, Opportunities and Risk.	
4		Private and Consortium blockchains	9
	4.1	Introduction to Private Blockchain: Key characteristics, need, Examples	
		of Private and Consortium blockchains, Smart contracts in private	
		blockchain.	
	4.2	Introduction to Hyperledger, Tools and Frameworks, Hyperledger Fabric,	
		Comparison between Hyperledger Fabric & Other Technologies.	
		Hyperledger Platform, Paxos and Raft consensus, Ripple and Corda	
		blockchains, Byzantine Faults: Byzantine Fault Tolerant (BFT) and	
		Practical BFT.	
5		Cryptocurrencies and digital tokens	6

	5.1	Cryptocurrency basics, types, usage, ERC20 and ERC721 Tokens,	
		comparison between ERC20 & ERC721, ICO: basics and related terms,	
		launching an ICO, pros and cons, evolution and platforms, STO, Different	
		Crypto currencies, Defi, Metaverse, Types of cryptocurrencies. Bitcoin,	
		Altcoin, and Tokens (Utility and Security), Cryptocurrency wallets: Hot and	
		cold wallets, Cryptocurrency usage, Transactions in Blockchain,	
		UTXO and double spending problem	
6		Blockchain applications, Tools and case studies	5
	6.1	Applications of Blockchain: Various domains including Education,	
		Energy, Healthcare, real-estate, logistics, supply chain.	
		Tools: Corda, Ripple, Quorum and other Emerging Blockchain Platforms,	
		Case Study on any of the Blockchain Platforms.	

the aleas
tbooks:
Blockchain Technology, Chandramouli Subramanian, Asha A George, Abhillash K. A and
Meena Karthikeyen, Universities press.
Solidity Programming Essentials: A beginner's Guide to Build Smart Contracts for Ethereum
and Blockchain, Ritesh Modi, Packt publication
Hyperledger Fabric In-Depth: Learn, Build and Deploy Blockchain Applications Using
Hyperledger Fabric, Ashwani Kumar, BPB publications
Cryptoassets: The Innovative Investor's Guide to Bitcoin and Beyond, Chris Burniske & Jack
Tatar.
Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antonopoulos Dr.
Gavin Wood, O'reilly.
wom o o o
erences:
Mastering Bitcoin, programming the open Blockchain, 2nd Edition by Andreas M.
Mastering Bitcoin, programming the open Blockchain, 2nd Edition by Andreas M.
Mastering Bitcoin, programming the open Blockchain, 2nd Edition by Andreas M. Antonopoulos, June 2017, Publisher(s): O'Reilly Media, Inc. ISBN: 9781491954386.
Mastering Bitcoin, programming the open Blockchainl, 2nd Edition by Andreas M. Antonopoulos, June 2017, Publisher(s): O'Reilly Media, Inc. ISBN: 9781491954386.  Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antonopoulos Dr. Gavin

The Basics of Bitcoins and Blockchains: An Introduction to Cryptocurrencies and the
Technology that Powers Them, Antony Lewis. for Ethereum and Blockchain, Ritesh Modi,
Packt publication. University of Mumbai, B. E. (Information Technology), Rev 2016 276

#### **Assessment:**

#### **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

### **End Semester Theory Examination:**

- 1 Question paper will comprise of total six questions.
- 2 All question carries equal marks
- Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4 Only Four question need to be solved
- In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus

#### **Useful Links**

- NPTEL courses: Blockchain and its Applications, Blockchain Architecture Design and Use Cases
  - Cusci
- 2 https://ethereum.org/en/
- 3 https://www.trufflesuite.com/tutorials
- 4 https://hyperledger-fabric.readthedocs.io/en/release-2.2/
- 5 **Blockchain demo:** https://andersbrownworth.com/blockchain/
- 6 **Blockchain Demo:** Public / Private Keys & Signing:

Course Code:	Course Title	Credit
CSDO7023	Game Theory for Data Science	3

Prerequisite: Probability Algebra

**Course Objectives:** 

Sr.No.	Course Objectives
1.	To introduce the student to the notion of a game, its solutions concepts, and other basic notions and tools of game theory, and the main applications for which they are appropriate, including electronic trading markets.
2.	To formalize the notion of strategic thinking and rational choice by using the tools of game theory, and to provide insights into using game theory in modeling applications.
3.	To draw the connections between game theory, computer science, and economics, especially emphasizing the computational issues.
4.	To introduce contemporary topics in the intersection of game theory, computer science, and economics.
5.	To apply game theory in searching, auctioning and trading.

# **Course Outcomes:**

Sr.No.	Course Outcomes	
On successful completion, of course, learner/student will be able to:		
1.	Analyze and Discuss the notion of a strategic game and equilibria and identify the characteristics of main applications of these concepts.	
2.	Discuss the use of Nash Equilibrium for other problems. Identify key strategic aspectsand based on these be able to connect them to appropriate game theoretic concepts given a real world situation.	
3.	Identify some applications that need aspects of Bayesian Games. Implement a typical Virtual Business scenario using Game theory.	
4.	Identify and discuss working principle of Non-Cooperative Games	
5.	Discuss the Mechanism for Design Aggregating Preferences	
6.	Identify and discuss working principle: Repeated Games	

# **DETAILED SYLLABUS:**

Sr. No.	Module	Detailed Content	Hours
0	Prerequisite	Probability , Algebra	1
I	Introduction:	Making rational choices: basics of Games – strategy – preferences – payoffs – Mathematical basics – Game theory – Rational Choice – Basic solution concepts-non-cooperative versus cooperative games – Basic computational issues – finding equilibria and learning in gamesTypical application areas for game theory (e.g. Google's sponsored search, eBay auctions, electricity trading markets).	6
II	Games with Perfect Information:	Strategic games – prisoner's dilemma, matching pennies - Nash equilibria – theory and illustrations – Cournot's and Bertrand models of oligopoly – auctions – mixed strategy equilibrium – zero-sum games – Extensive Games with Perfect Information – repeated games (prisoner's dilemma) – subgame perfect Nash equilibrium; computational issues.	7
III	Games with Imperfect Information:	Games with Imperfect Information – Bayesian Games – Motivational Examples – General Definitions – Information aspects – Illustrations – Extensive Games with Imperfect – Information – Strategies – Nash Equilibrium – Beliefs and sequential equilibrium – Illustrations – Repeated Games – The Prisoner's Dilemma – Bargaining.	6
IV	Non-Cooperative Game Theory:	Non-cooperative Game Theory – Self-interested agents – Games in normal form – Analyzing games: from optimality to equilibrium – Computing Solution Concepts of Normal – Form Games – Computing Nash equilibria of two-player, zero-sum games –Computing Nash equilibria of two-player, generalsum games – Identifying dominated strategies	7
V	Mechanism Design Aggregating Preferences:	Social Choice – Formal Model – Voting – Existence of social functions – Ranking systems – Protocols for Strategic Agents: Mechanism Design – Mechanism design with unrestricted preferences – Efficient mechanisms – Vickrey and VCG mechanisms (shortest paths) – Combinatorial auctions – profit maximization Computational applications	6

		of mechanism design – applications in Computer Science – Google's sponsored search – eBay auctions – K-armed bandits.	
VI	Repeated Games	Repeated games: The Prisoner's Dilemma, The main idea, Preferences, Infinitely repeated games, Strategies, Some Nash equilibria of the infinitely repeated Prisoner's Dilemma, Nash equilibrium payoffs of the infinitely repeated Prisoner's Dilemma when the players are patient, Subgame perfect equilibria and the one-deviation property	6

Textbooks:	
1	An Introduction to Game Theory by Martin J. Osborne
2	M. J. Osborne, An Introduction to Game Theory. Oxford University Press, 2004

Ref	erences:	
1	M. Machler, E. Solan, S. Zamir, Game Theory, Cambridge University Press, 2013.	
2	N. Nisan, T. Roughgarden, E. Tardos, and V. V. Vazirani (Editors), Algorithmic Game Theory. Cambridge University Press, 2007.	
3	A.Dixit and S. Skeath, Games of Strategy, Second Edition. W W Norton & Co Inc, 2004.	
4	YoavShoham, Kevin Leyton-Brown, Multiagent Systems: Algorithmic, Game-Theoretic, and Logical Foundations, Cambridge University Press 2008.	
5	Zhu Han, DusitNiyato, WalidSaad, TamerBasar and Are Hjorungnes, "Game Theory in Wireless and Communication Networks", Cambridge University Press, 2012.	
6	Y.Narahari, "Game Theory and Mechanism Design", IISC Press, World Scientific.	
Digital References:		
1. https://nptel.ac.in/courses/110104063		
2. htt	2. https://onlinecourses.nptel.ac.in/noc19_ge32/preview	

### **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:		
1	Question paper will comprise of total six questions.	
2	All question carries equal marks	
3	Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3	
	then part (b) will be from any module other than module 3)	
4	Only Four question need to be solved.	
5	In question paper weightage of each module will be proportional to number of respective	
	lecture hours as mention in the syllabus.	

Course Code	Course Name	Credits
ILO7011	Product Life Cycle Management	03

### Course Objectives: Students will try:

- 1. To familiarize the students with the need, benefits and components of PLM
- 2. To acquaint students with Product Data Management & PLM strategies
- 3. To give insights into new product development program and guidelines for designing and developing a product
- 4. To familiarize the students with Virtual Product Development

#### Course Outcomes: Students will be able to:

- 1. Gain knowledge about phases of PLM, PLM strategies and methodology for PLM feasibility study and PDM implementation.
- 2. Illustrate various approaches and techniques for designing and developing products.
- 3. Apply product engineering guidelines / thumb rules in designing products for moulding, machining, sheet metal working etc.
- 4. Acquire knowledge in applying virtual product development tools for components, machining and manufacturing plant

Module	Detailed Contents	Hrs
01	Introduction to Product Lifecycle Management (PLM): Product Lifecycle Management (PLM), Need for PLM, Product Lifecycle Phases, Opportunities of Globalization, Pre-PLM Environment, PLM Paradigm, Importance & Benefits of PLM, Widespread Impact of PLM, Focus and Application, A PLM Project, Starting the PLM Initiative, PLM Applications  PLM Strategies: Industrial strategies, Strategy elements, its identification, selection and and implementation, Developing PLM Vision and PLM Strategy,  Change management for PLM	10
02	<b>Product Design:</b> Product Design and Development Process, Engineering Design, Organization and Decomposition in Product Design, Typologies of Design Process Models, Reference Model, Product Design in the Context of the Product Development Process, Relation with the Development Process Planning Phase, Relation with the Post design Planning Phase, Methodological Evolution in Product Design, Concurrent Engineering, Characteristic Features of Concurrent Engineering, Concurrent Engineering and Life Cycle Approach, New Product Development (NPD) and Strategies, Product Configuration and Variant Management, The Design for X System, Objective Properties and Design for X  Tools, Choice of Design for X Tools and Their Use in the Design Process	09
03	Product Data Management (PDM):Product and Product Data, PDM systems and importance, Components of PDM, Reason for implementing a PDM system, financial justification of PDM, barriers to PDM implementation	05

04	Virtual Product Development Tools: For components, machines, and manufacturing plants, 3D CAD systems and realistic rendering techniques,	05
	Digital mock-up, Model building, Model analysis, Modeling and simulations in Product Design, Examples/Case studies	
05	Integration of Environmental Aspects in Product Design: Sustainable  Development, Design for Environment, Need for Life Cycle Environmental Strategies,  Useful Life Extension Strategies, End-of-Life Strategies, Introduction of Environmental  Strategies into the Design Process, Life Cycle Environmental Strategies and  Considerations for Product Design	05
06	Life Cycle Assessment and Life Cycle Cost Analysis: Properties, and Framework of Life Cycle Assessment, Phases of LCA in ISO Standards, Fields of Application and Limitations of Life Cycle Assessment, Cost Analysis and the Life Cycle Approach, General Framework for LCCA, Evolution of Models for Product Life Cycle Cost Analysis	05

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

#### **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

### **REFERENCES:**

- 1. John Stark, "Product Lifecycle Management: Paradigm for 21st Century Product Realisation", Springer-Verlag, 2004. ISBN: 1852338105
- 2. Fabio Giudice, Guido La Rosa, AntoninoRisitano, "Product Design for the environment-A life cycle approach", Taylor & Francis 2006, ISBN: 0849327229
- 3. SaaksvuoriAntti, ImmonenAnselmie, "Product Life Cycle Management", Springer, Dreamtech, ISBN: 3540257314
- 4. Michael Grieve, "Product Lifecycle Management: Driving the next generation of lean thinking", Tata McGraw Hill, 2006, ISBN: 0070636265

Course Code	Course Name	Credits
ILO7012	Reliability Engineering	03

#### **Objectives:**

- 1. To familiarize the students with various aspects of probability theory
- 2. To acquaint the students with reliability and its concepts
- 3. To introduce the students to methods of estimating the system reliability of simple and complex systems
- 4. To understand the various aspects of Maintainability, Availability and FMEA procedure

#### Outcomes: Learner will be able to...

- 1. Understand and apply the concept of Probability to engineering problems
- 2. Apply various reliability concepts to calculate different reliability parameters
- 3. Estimate the system reliability of simple and complexsystems
- 4. Carry out a Failure Mode Effect and Criticality Analysis

Module	Detailed Contents	Hrs
01	<b>Probability theory:</b> Probability: Standard definitions and concepts; Conditional Probability, Baye's Theorem.	
	<b>Probability Distributions:</b> Central tendency and Dispersion; Binomial, Normal, Poisson, Weibull, Exponential, relations between them and their significance.	08
	Measures of Dispersion: Mean, Median, Mode, Range, Mean Deviation, Standard	
	Deviation, Variance, Skewness and Kurtosis.	
02	Reliability Concepts: Reliability definitions, Importance of Reliability, Quality	
	Assurance and Reliability, Bath Tub Curve.	<b>-</b>
	<b>Failure Data Analysis:</b> Hazard rate, failure density, Failure Rate, Mean Time To Failure (MTTF), MTBF, Reliability Functions.	08
	Reliability Hazard Models: Constant Failure Rate, Linearly increasing, Time	
	Dependent Failure Rate, Weibull Model. Distribution functions and reliability analysis.	
03	System Reliability: System Configurations: Series, parallel, mixed	05
	configuration, k out of n structure, Complex systems.	
04	Reliability Improvement: Redundancy Techniques: Element redundancy, Unit	
	redundancy, Standby redundancies. Markov analysis.	08
	System Reliability Analysis – Enumeration method, Cut-set method, SuccessPath	
	method, Decomposition method.	
05	Maintainability and Availability: System downtime, Design for Maintainability: Maintenance requirements, Design methods: Fault Isolation and self-diagnostics, Parts standardization and Interchangeability, Modularization and Accessibility, Repair Vs Replacement.	05
	Availability – qualitative aspects.	
	Failure Mode, Effects and Criticality Analysis: Failure mode effects analysis,	
06	severity/criticality analysis, FMECA examples. Fault tree construction, basic symbols, development of functional reliability block diagram, Fault tree	05
	analysis and Event tree Analysis	

#### Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

#### **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carries equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

#### REFERENCES:

- 1. L.S. Srinath, "Reliability Engineering", Affiliated East-Wast Press (P) Ltd., 1985.
- 2. Charles E. Ebeling, "Reliability and Maintainability Engineering", Tata McGraw Hill.
- 3. B.S. Dhillion, C. Singh, "Engineering Reliability", John Wiley & Sons, 1980.
- 4. P.D.T. Conor, "Practical Reliability Engg.", John Wiley & Sons, 1985.
- 5. K.C. Kapur, L.R. Lamberson, "Reliability in Engineering Design", John Wiley & Sons.
- 6. Murray R. Spiegel, "Probability and Statistics", Tata McGraw-Hill Publishing Co. Ltd.

Course Code	Course Name	Credits
ILO7013	Management Information System	03

- 1. The course is blend of Management and Technical field.
- 2. Discuss the roles played by information technology in today's business and define various technology architectures on which information systems are built
- 3. Define and analyze typical functional information systems and identify how they meet the needs of the firm to deliver efficiency and competitive advantage
- 4. Identify the basic steps in systems development

#### Outcomes: Learner will be able to...

- 1. Explain how information systems Transform Business
- 2. Identify the impact information systems have on an organization
- 3. Describe IT infrastructure and its components and its current trends
- 4. Understand the principal tools and technologies for accessing information from databases to improve business performance and decision making
- 5. Identify the types of systems used for enterprise-wide knowledge management and how they provide value for businesses

Module	Detailed Contents	Hrs
01	Introduction To Information Systems (IS): Computer Based Information Systems, Impact of IT on organizations, Imporance of IS to Society.	4
	Organizational Strategy, Competitive Advantages and IS.	
	Data and Knowledge Management: Database Approach, Big Data, Data warehouse and	_
02	Data Marts, Knowledge Management.	7
	Business intelligence (BI): Managers and Decision Making,	
	BI for Data analysisand Presenting Results	
03	Ethical issues and Privacy: Information Security. Threat to IS, and SecurityControls	7
04	Social Computing (SC): Web 2.0 and 3.0, SC in business-shopping, Marketing, Operational and Analytic CRM,	7
	E-business and E-commerce – B2B B2C.Mobile commerce.	
05	Computer Networks Wired and Wireless technology, Pervasive computing, Cloud computing model.	6
06	Information System within Organization: Transaction Processing Systems, Functional Area Information System, ERP and ERP support of Business Process. Acquiring Information Systems and Applications: Various System development	8
	life cycle models.	

# **Assessment:**

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

# **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

- 1. Kelly Rainer, Brad Prince, Management Information Systems, Wiley
- 2. K.C. Laudon and J.P. Laudon, Management Information Systems: Managing the Digital Firm, 10<sup>th</sup> Ed., Prentice Hall, 2007.
- 3. D. Boddy, A. Boonstra, Managing Information Systems: Strategy and Organization, Prentice Hall, 2008

Course Code	Course Name	Credits
ILO7014	Design of Experiments	03

- 1. To understand the issues and principles of Design of Experiments (DOE)
- 2. To list the guidelines for designing experiments
- 3. To become familiar with methodologies that can be used in conjunction with experimental designs for robustness and optimization

- 1. Plan data collection, to turn data into information and to make decisions that lead to appropriate action
- 2. Apply the methods taught to real life situations
- 3. Plan, analyze, and interpret the results of experiments

Module	Detailed Contents	Hrs
	Introduction	
	Strategy of Experimentation	
01	Typical Applications of Experimental Design	06
	Guidelines for Designing Experiments	
	Response Surface Methodology	
	Fitting Regression Models	
	Linear Regression Models	
	Estimation of the Parameters in Linear Regression Models	
0.2	Hypothesis Testing in Multiple Regression	08
02	Confidence Intervals in Multiple Regression	
	Prediction of new response observation	
	Regression model diagnostics	
	Testing for lack of fit	
	Two-Level Factorial Designs	
	The 2 <sup>2</sup> Design	
	The 2 <sup>3</sup> Design	
02	The General2 <sup>k</sup> Design	07
03	A Single Replicate of the 2 <sup>k</sup> Design	
	The Addition of Center Points to the 2 <sup>k</sup> Design,	
	Blocking in the 2 <sup>k</sup> Factorial Design	
	Split-Plot Designs	
	Two-Level Fractional Factorial Designs	
	The One-Half Fraction of the 2 <sup>k</sup> Design	
04	The One-Quarter Fraction of the 2 <sup>k</sup> Design	
	The General 2 <sup>k-p</sup> Fractional Factorial Design	07
	Resolution III Designs	
	Resolution IV and V Designs	
	Fractional Factorial Split-Plot Designs	

05	Response Surface Methods and Designs Introduction to Response Surface Methodology The Method of Steepest Ascent Analysis of a Second-Order Response Surface Experimental Designs for Fitting Response Surfaces	07
06	Taguchi Approach Crossed Array Designs and Signal-to-Noise Ratios Analysis Methods Robust design examples	04

#### Internals

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

# **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

- Raymond H. Mayers, Douglas C. Montgomery, Christine M. Anderson-Cook, Response Surface Methodology: Process and Product Optimization using Designed Experiment, 3<sup>rd</sup> edition, John Wiley & Sons, New York, 2001
- 2. D.C. Montgomery, Design and Analysis of Experiments, 5th edition, John Wiley &Sons, New York, 2001
- 3. George E P Box, J Stuart Hunter, William G Hunter, Statics for Experimenters: Design, Innovation and Discovery, 2<sup>nd</sup> Ed. Wiley
- 4. W J Dimond, Peactical Experiment Designs for Engineers and Scintists, John Wiley and Sons Inc. ISBN: 0-471-39054-2
- 5. Design and Analysis of Experiments (Springer text in Statistics), Springer by A.M. Dean, and D. T.Voss

Course Code	Course Name	Credits
ILO7015	Operations Research	03

- 1. Formulate a real-world problem as a mathematical programming model.
- 2. Understand the mathematical tools that are needed to solve optimization problems.
- 3. Use mathematical software to solve the proposed models.

- 1. Understand the theoretical workings of the simplex method, the relationship between a linear program and its dual, including strong duality and complementary slackness.
- 2. Perform sensitivity analysis to determine the direction and magnitude of change of a model's optimal solution as the data change.
- 3. Solve specialized linear programming problems like the transportation and assignment problems, solve network models like the shortest path, minimum spanning tree, and maximum flow problems.
- 4. Understand the applications of integer programming and a queuing model and compute important performance measures

Module	<b>Detailed Contents</b>	Hrs
01	Introduction to Operations Research: Introduction, , Structure of the Mathematical Model, Limitations of Operations Research  Linear Programming: Introduction, Linear Programming Problem, Requirements of LPP, Mathematical Formulation of LPP, Graphical method, Simplex Method Penalty Cost Method or Big M-method, Two Phase Method, Revised simplex method, Duality, Primal – Dual construction, Symmetric and Asymmetric Dual, Weak Duality Theorem, Complimentary Slackness Theorem, Main Duality Theorem, Dual Simplex Method, Sensitivity Analysis Transportation Problem: Formulation, solution, unbalanced Transportation problem. Finding basic feasible solutions – Northwest corner rule, least cost method and Vogel's approximation method. Optimality test: the stepping stone method and MODI method.  Assignment Problem: Introduction, Mathematical Formulation of the Problem, Hungarian Method Algorithm, Processing of n Jobs Through Two Machines and m Machines, Graphical Method of Two Jobs m Machines Problem Routing Problem, Travelling Salesman Problem: Introduction, Types of Integer Programming Problems, Gomory's cutting plane Algorithm, Branch and Bound Technique.  Introduction to Decomposition algorithms.	14
02	Queuing models: queuing systems and structures, single server and multi-server models, Poisson input, exponential service, constant rate service, finite and infinite	05
	population	
03	<b>Simulation</b> : Introduction, Methodology of Simulation, Basic Concepts,	0:

	Simulation Procedure, Application of Simulation Monte-Carlo Method:	
	Introduction, Monte-Carlo Simulation, Applications of Simulation, Advantages of	
	Simulation, Limitations of Simulation	
04	<b>Dynamic programming</b> . Characteristics of dynamic programming. Dynamic programming approach for Priority Management employment smoothening, capital budgeting, Stage Coach/Shortest Path, cargo loading and Reliability problems.	05
05	<b>Game Theory</b> . Competitive games, rectangular game, saddle point, minimax (maximin) method of optimal strategies, value of the game. Solution of games with saddle points, dominance principle. Rectangular games without saddle point – mixed strategy for 2 X 2 games.	05
06	Inventory Models: Classical EOQ Models, EOQ Model with Price Breaks, EOQ with Shortage, Probabilistic EOQ Model,	05

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

# **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

- 1. Taha, H.A. "Operations Research An Introduction", Prentice Hall, (7th Edition), 2002.
- 2. Ravindran, A, Phillips, D. T and Solberg, J. J. "Operations Research: Principles and Practice", John Willey and Sons, 2nd Edition, 2009.
- 3. Hiller, F. S. and Liebermann, G. J. "Introduction to Operations Research", Tata McGraw Hill, 2002.
- 4. Operations Research, S. D. Sharma, KedarNath Ram Nath-Meerut.
- 5. Operations Research, KantiSwarup, P. K. Gupta and Man Mohan, Sultan Chand & Sons.

Course Code	Course Name	Credits
ILO7016	Cyber Security and Laws	03

- 1. To understand and identify different types cybercrime and cyber law
- 2. To recognized Indian IT Act 2008 and its latest amendments
- 3. To learn various types of security standards compliances

- 1. Understand the concept of cybercrime and its effect on outside world
- 2. Interpret and apply IT law in various legal issues
- 3. Distinguish different aspects of cyber law
- 4. Apply Information Security Standards compliance during software design and development

Module	Detailed Contents	Hrs
01	<b>Introduction to Cybercrime:</b> Cybercrime definition and origins of the world, Cybercrime and information security, Classifications of cybercrime, Cybercrime and the Indian ITA 2000, A global Perspective on cybercrimes.	4
02	Cyber offenses & Cybercrime: How criminal plan the attacks, Social Engg, Cyber stalking, Cyber café and Cybercrimes, Bot nets, Attack vector, Cloud computing, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit Card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication Service Security, Attacks on Mobile/Cell Phones, Mobile Devices: Security Implications for Organizations, Organizational Measures for Handling Mobile, Devices-Related Security Issues, Organizational Security Policies and Measures in Mobile Computing Era, Laptops	9
03	Tools and Methods Used in Cyber line Phishing, Password Cracking, Key loggers and Spywares, Virus and Worms, Steganography, DoS and DDoS Attacks, SQL Injection, Buffer Over Flow, Attacks on Wireless Networks, Phishing, Identity Theft (ID Theft)	6
04	The Concept of Cyberspace  E-Commerce, The Contract Aspects in Cyber Law, The Security Aspect of Cyber Law, The Intellectual Property Aspect in Cyber Law, The Evidence Aspect in Cyber Law, The Criminal Aspect in Cyber Law, Global Trends in Cyber Law, Legal Framework for Electronic Data  Interchange Law Relating to Electronic Banking, The Need for an Indian Cyber Law	8
05	Indian IT Act.  Cyber Crime and Criminal Justice: Penalties, Adjudication and Appeals Under the IT Act, 2000, IT Act. 2008 and its Amendments	6
06	Information Security Standard compliances SOX, GLBA, HIPAA, ISO, FISMA, NERC, PCI.	6

#### Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

# **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination.

# In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

- 1. Nina Godbole, Sunit Belapure, Cyber Security, Wiley India, New Delhi
- 2. The Indian Cyber Law by Suresh T. Vishwanathan; Bharat Law House New Delhi
- 3. The Information technology Act, 2000; Bare Act- Professional Book Publishers, New Delhi.
- 4. Cyber Law & Cyber Crimes By Advocate Prashant Mali; Snow White Publications, Mumbai
- 5. Nina Godbole, Information Systems Security, Wiley India, New Delhi
- 6. Kennetch J. Knapp, Cyber Security & Global Information Assurance Information Science Publishing.
- 7. William Stallings, Cryptography and Network Security, Pearson Publication
- 8. Websites for more information is available on : The Information Technology ACT, 2008-TIFR: https://www.tifrh.res.in
- 9. Website for more information , A Compliance Primer for IT professional https://www.sans.org/reading-room/whitepapers/compliance/compliance-primer-professionals-33538

Course Code	Course Name	Credits
ILO7017	Disaster Management and Mitigation Measures	03

- 1. To understand physics and various types of disaster occurring around the world
- 2. To identify extent and damaging capacity of a disaster
- 3. To study and understand the means of losses and methods to overcome /minimize it.
- 4. To understand role of individual and various organization during and after disaster
- 5. To understand application of GIS in the field of disaster management
- 6. To understand the emergency government response structures before, during and after disaster

- 1. Get to know natural as well as manmade disaster and their extent and possible effects on the economy.
- 2. Plan of national importance structures based upon the previous history.
- 3. Get acquainted with government policies, acts and various organizational structure associated with an emergency.
- 4. Get to know the simple do's and don'ts in such extreme events and act accordingly.

Module	Detailed Contents	Hrs
01	Introduction  1.1 Definition of Disaster, hazard, global and Indian scenario, general perspective, importance of study in human life, Direct and indirect effects of disasters, long term effects of disasters. Introduction to global warming and climate change.	03
02	Natural Disaster and Manmade disasters:  Natural Disaster: Meaning and nature of natural disaster, Flood, Flash flood, drought, cloud burst, Earthquake, Landslides, Avalanches, Volcanic eruptions, Mudflow, Cyclone, Storm, Storm Surge, climate change, global warming, sea level rise, ozone depletion  Manmade Disasters: Chemical, Industrial, Nuclear and Fire Hazards. Role of growing population and subsequent industrialization, urbanization and changing lifestyle of human beings in frequent occurrences of manmade disasters.	09
03	Disaster Management, Policy and Administration Disaster management: meaning, concept, importance, objective of disaster management policy, disaster risks in India, Paradigm shift in disaster management. Policy and administration: Importance and principles of disaster management policies, command and coordination of in disaster management, rescue operations-how to start with and how to proceed in due course of time, study of flowchart showing the entire process.	06
04	Institutional Framework for Disaster Management in India: 4.1 Importance of public awareness, Preparation and execution of emergencymanagement programme. Scope and responsibilities of National Institute of Disaster Management (NIDM) and National disaster management authority (NDMA) in India. Methods and measures to avoid disasters, Management of	06

	casualties, set up of emergency facilities, importance of effective communication amongst different agencies in such situations.  4.2 Use of Internet and softwares for effective disaster management.  Applications of GIS, Remote sensing and GPS in this regard.	
05	Financing Relief Measures:  Ways to raise finance for relief expenditure, role of government agencies and NGO's in this process, Legal aspects related to finance raising as well as overall management of disasters. Various NGO's and the works they have carried out in the past on the occurrence of various disasters, Ways to approach these teams.  International relief aid agencies and their role in extreme events.	
06	Preventive and Mitigation Measures:  Pre-disaster, during disaster and post-disaster measures in some events in general Structural mapping: Risk mapping, assessment and analysis, sea walls and embankments, Bio shield, shelters, early warning and communication  Non Structural Mitigation: Community based disaster preparedness, risk transfer and risk financing, capacity development and training, awareness and education, contingency plans.  Do's and don'ts in case of disasters and effective implementation of relief aids.	06

#### Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

#### **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

- 1. 'Disaster Management' by Harsh K.Gupta, Universities Press Publications.
- 2. 'Disaster Management: An Appraisal of Institutional Mechanisms in India' by O.S.Dagur, published by Centre for land warfare studies, New Delhi, 2011.
- 3. 'Introduction to International Disaster Management' by Damon Copolla, Butterworth Heinemann Elseveir Publications.
- 4. 'Disaster Management Handbook' by Jack Pinkowski, CRC Press Taylor and Francis group.
- 5. 'Disaster management & rehabilitation' by Rajdeep Dasgupta, Mittal Publications, New Delhi.
- 6. 'Natural Hazards and Disaster Management, Vulnerability and Mitigation R B Singh, Rawat Publications
- 7. Concepts and Techniques of GIS –C.P.Lo Albert, K.W. Yonng Prentice Hall (India) Publications. (Learners are expected to refer reports published at national and International level and updated information available on authentic web sites)

Course Code	Course Name	Credits
ILO7018	Energy Audit and Management	03

- 1. To understand the importance energy security for sustainable development and the fundamentals of energy conservation.
- 2. To introduce performance evaluation criteria of various electrical and thermal installations to facilitate the energy management
- 3. To relate the data collected during performance evaluation of systems for identification of energy saving opportunities.

- 1. To identify and describe present state of energy security and its importance.
- 2. To identify and describe the basic principles and methodologies adopted in energy audit of an utility.
- 3. To describe the energy performance evaluation of some common electrical installations and identify the energy saving opportunities.
- 4. To describe the energy performance evaluation of some common thermal installations and identify the energy saving opportunities
- 5. To analyze the data collected during performance evaluation and recommend energy saving measures

Module	Detailed Contents	Hrs
01	Energy Scenario:  Present Energy Scenario, Energy Pricing, Energy Sector Reforms, Energy Security, Energy Conservation and its Importance, Energy Conservation Act-2001 and its Features. Basics of Energy and its various forms, Material and Energy balance	04
02	Energy Audit Principles:  Definition, Energy audit- need, Types of energy audit, Energy management (audit) approach-understanding energy costs, Bench marking, Energy performance, Matching energy use to requirement, Maximizing system efficiencies, Optimizing the input energy requirements, Fuel and energy substitution. Elements of monitoring& targeting; Energy audit Instruments; Data and information-analysis.  Financial analysis techniques: Simple payback period, NPV, Return on investment (ROI), Internal rate of return (IRR)	08
03	<ul> <li>Energy Management and Energy Conservation in Electrical System: Electricity billing, Electrical load management and maximum demand Control; Power factor improvement, Energy efficient equipments and appliances, star ratings.</li> <li>Energy efficiency measures in lighting system, Lighting control: Occupancy sensors, daylight integration, and use of intelligent controllers.</li> <li>Energy conservation opportunities in: water pumps, industrial drives, induction motors, motor retrofitting, soft starters, variable speed drives.</li> </ul>	10

04	Energy Management and Energy Conservation in Thermal Systems:  Review of different thermal loads; Energy conservation opportunities in: Steam distribution system, Assessment of steam distribution losses, Steam leakages, Steam trapping, Condensate and flash steam recovery system.  General fuel economy measures in Boilers and furnaces, Waste heat recovery, use of insulation- types and application. HVAC system: Coefficient of performance, Capacity, factors affecting Refrigeration and Air Conditioning system performance and savings opportunities.	10
05	Energy Performance Assessment: On site Performance evaluation techniques, Case studies based on: Motors and variable speed drive, pumps, HVAC system calculations; Lighting System: Installed Load Efficacy Ratio (ILER) method, Financial Analysis.	04
06	Energy conservation in Buildings:  Energy Conservation Building Codes (ECBC): Green Building, LEED rating,  Application of Non-Conventional and Renewable Energy Sources	03

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

# **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

- 1. Handbook of Electrical Installation Practice, Geofry Stokes, Blackwell Science
- 2. Designing with light: Lighting Handbook, By Anil Valia, Lighting System
- 3. Energy Management Handbook, By W.C. Turner, John Wiley and Sons
- 4. Handbook on Energy Audits and Management, edited by A. K. Tyagi, Tata Energy Research Institute (TERI).
- 5. Energy Management Principles, C.B.Smith, Pergamon Press
- 6. Energy Conservation Guidebook, Dale R. Patrick, S. Fardo, Ray E. Richardson, Fairmont Press
- 7. Handbook of Energy Audits, Albert Thumann, W. J. Younger, T. Niehus, CRC Press
- 8. www.energymanagertraining.com
- 9. www.bee-india.nic.in

Course Code	Course Name	Credits
ILO7019	Development Engineering	03

- 1. To familiarise the characteristics of rural Society and the Scope, Nature and Constraints of rural Development
- 2. To provide an exposure toimplications of 73<sup>rd</sup>CAA on Planning, Development and Governance of Rural Areas
- 3. An exploration of human values, which go into making a 'good' human being, a 'good' professional, a 'good' society and a 'good life' in the context of work life and the personal life of modern Indian professionals
- 4. To familiarise the Nature and Type of Human Values relevant to Planning Institutions

- 1. Demonstrateunderstanding of knowledge for Rural Development.
- 2. Prepare solutions for Management Issues.
- 3. Take up Initiatives and design Strategies to complete the task
- 4. Develop acumen for higher education and research.
- 5. Demonstrate the art of working in group of different nature
- 6. Develop confidence to take up rural project activities independently

Module	Contents	Hrs
1	Introduction to Rural Development Meaning, nature and scope of development; Nature of rural society in India; Hierarchy of settlements; Social, economic and ecological constraints for rural development  Roots of Rural Development in India Rural reconstruction and Sarvodaya programme	08
	before independence; Impact of voluntary effort and Sarvodaya Movement on rural development; Constitutional direction, directive principles; Panchayati Raj - beginning of planning and community development; National extension services.	
2	Post-Independence rural Development Balwant Rai Mehta Committee - three tier system of rural local Government; Need and scope for people's participation and Panchayati Raj; Ashok Mehta Committee - linkage between Panchayati Raj, participation and rural development.	06
3	Rural Development Initiatives in Five Year Plans Five Year Plans and Rural Development; Planning process at National, State, Regional and District levels; Planning, development, implementing and monitoring organizations and agencies; Urban and rural interface - integrated approach and local plans; Development initiatives and their convergence; Special component plan and sub-plan for the weaker section; Micro-eco zones; Data base for local planning; Need for decentralized planning; Sustainable rural development	07

4	Post 73rd Amendment Scenario 73rd Constitution Amendment Act, including - XI schedule, devolution of powers, functions and finance; Panchayati Raj institutions - organizational linkages; Recent changes in rural local planning; Gram Sabha - revitalized Panchayati Raj; Institutionalization; resource mapping, resource mobilization including social mobilization; Information Technology and rural planning; Need for further amendments.	04
5	Values and Science and Technology Material development and its values; the challenge of science and technology; Values in planning profession, research and education  Types of Values Psychological values — integrated personality; mental health; Societal values — the modern search for a good society; justice, democracy, rule of law, values in the Indian constitution; Aesthetic values — perception and enjoyment of beauty; Moral and ethical values; nature of moral judgment; Spiritual values; different concepts; secular spirituality; Relative and absolute values; Human values— humanism and human values; human rights; human values as freedom, creativity, love and wisdom	10
6	Ethics Canons of ethics; ethics of virtue; ethics of duty; ethics of responsibility; Work ethics; Professional ethics; Ethics in planning profession, research and education	04

#### **Internal Assessment for 20 marks:**

Consisting Two Compulsory Class Tests

First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

# **End Semester Examination:**

Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

- 1. Question paper will comprise of total six questions, each carrying 20 marks
- 2. Question 1 will be compulsory and should cover maximum contents of the curriculum
- **3. Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
  - 4. Only Four questions need to be solved

#### Reference

- 1. ITPI, Village Planning and Rural Development, ITPI, New Delhi
- 2. Thooyavan, K.R. Human Settlements: A 2005 MA Publication, Chennai
- 3. GoI, Constitution (73<sup>rd</sup>GoI, New Delhi Amendment) Act, GoI, New Delhi
- 4. Planning Commission, Five Year Plans, Planning Commission
- 5. Planning Commission, Manual of Integrated District Planning, 2006, Planning Commission New Delhi
- 6. Planning Guide to Beginners
- 7. Weaver, R.C., The Urban Complex, Doubleday
- 8. Farmer, W.P. et al, Ethics in Planning, American Planning Association, Washington

- 9. How, E., Normative Ethics in Planning, Journal of Planning Literature, Vol.5, No.2, pp. 123-150
- 10. Watson, V. Conflicting Rationalities: -- Implications for Planning Theory and Ethics, Planning Theory and Practice, Vol. 4, No.4, pp.395 407

Lab Code	Lab Name	Credit
CSL701	Deep Learning Lab	1

Pı	Prerequisite: Python Programming, Engineering Mathematics		
La	Lab Objectives:		
1	To implement basic neural network models.		
2	To implement various training algorithms for feedforward neural networks.		
3	To design deep learning models for supervised, unsupervised and sequence learning.		
La	Lab Outcomes: At the end of the course, the students will be able to		
1	Implement basic neural network models.		
2	Design and train feedforward neural networks using various learning algorithms and		
	optimize model performance.		
3	Build and train deep learning models such as Autoencoders, CNNs, RNN, LSTM, GRU etc.		

Sug	Suggested List of Experiments		
1.	Based on Module 1 using Virtual Lab		
	1. Implement Multilayer Perceptron algorithm to simulate XOR gate.		
	2. To explore python libraries for deep learning e.g. Theano, TensorFlow etc.		
2	Module 2 (Any Two)		
	3. Apply any of the following learning algorithms to learn the parameters of the		
	supervised single layer feed forward neural network.		
	a. Stochastic Gradient Descent		
	b. Mini Batch Gradient Descent		
	c. Momentum GD		
	d. Nestorev GD		
	e. Adagrad GD		
	f. Adam Learning GD		
	4. Implement a backpropagation algorithm to train a DNN with at least 2 hidden layers.		
	5.Design and implement a fully connected deep neural network with at least 2 hidden		
	layers for a classification application. Use appropriate Learning Algorithm, output		
	function and loss function.		
3.	Module 3 (Any One)		

	<ol><li>Design the architecture and implement the autoencoder model for Image Compression.</li></ol>
	7. Design the architecture and implement the autoencoder model for Image denoising.
4	Module 4 (Any One)
	8. Design and implement a CNN model for digit recognition application.
	9. Design and implement a CNN model for image classification.
	Module 5 (Any Two)
	<ul> <li>10. Design and implement LSTM model for handwriting recognition, speech recognition, machine translation, speech activity detection, robot control, video games, time series forecasting etc.</li> <li>11. Design and implement GRU for any real life applications, chat bots etc.</li> <li>12. Design and implement RNN for classification of temporal data, sequence to sequence data modelling etc.</li> </ul>

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Te	Textbooks:	
1	Ian Goodfellow, Yoshua Bengio, Aaron Courville. —Deep Learning, MIT Press Ltd,	
	2016	
2	Li Deng and Dong Yu, —Deep Learning Methods and Applications, Publishers Inc.	
3	Satish Kumar "Neural Networks A Classroom Approach" Tata McGraw-Hill.	
4	JM Zurada —Introduction to Artificial Neural Systems, Jaico Publishing House	
5	M. J. Kochenderfer, Tim A. Wheeler. —Algorithms for Optimization, MIT Press.	
Re	ferences:	
1	Deep Learning from Scratch: Building with Python from First Principles- Seth Weidman	
	by O`Reilley	
2	François Chollet. —Deep learning with Python —(Vol. 361). 2018 New York: Manning.	
3	Douwe Osinga. —Deep Learning Cookbookl, O'REILLY, SPD Publishers, Delhi.	
4	Simon Haykin, Neural Network- A Comprehensive Foundation- Prentice Hall	
	International, Inc	
5	S.N.Sivanandam and S.N.Deepa, Principles of soft computing-Wiley India	
	Web References:	
1	https://keras.io/	
2	https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-recurrent-neural-networks	
3	https://keras.io/examples/vision/autoencoder/	
4	https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-convolutional-neural-networks	

# Term Work:

- 1 Term work should consist of 8 experiments.
- 2 The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.
- The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work. Total 25 Marks (Experiments: 15-marks, Attendance Theory & Practical: 05-marks, Assignment: 05-marks)

# **Practical and Oral exam**

Oral examination based on the entire syllabus of CSC:701

Course Code	Course Name	Credits
CSL702	Big Data Analytics Lab	1

Pre	Prerequisite: Java/Python		
La	Lab Objectives:		
1	To provide an overview of an exciting growing field of big data analytics.		
2	To introduce programming skills to build simple solutions using big data technologies such as MapReduce and scripting for NoSQL, and the ability to write parallel algorithms for multiprocessor execution.		
3	To teach the fundamental techniques and principles in achieving big data analytics with scalability and streaming capability.		
4	To enable students to have skills that will help them to solve complex real-world problems in decision support.		
La	b Outcomes:		
1	Understand the key issues in big data management and its associated applications for business decisions and strategy.		
2	Develop problem solving and critical thinking skills in fundamental enabling techniques like Hadoop, Map reduce and NoSQL in big data analytics.		
3	Collect, manage, store, query and analyze various forms of Big Data.		
4	Interpret business models and scientific computing paradigms, and apply software tools for big data analytics.		
5	Adapt adequate perspectives of big data analytics in various applications like recommender systems, social media applications etc.		
6	Solve Complex real world problems in various applications like recommender systems, social media applications, health and medical systems, etc.		

# **Suggested Experiments:**

Sr. No.	Name of the Experiment
1	Hadoop HDFS Practical: -HDFS Basics, Hadoop Ecosystem Tools OverviewInstalling HadoopCopying File to HadoopCopy from Hadoop File system and deleting fileMoving and displaying files in HDFSProgramming exercises on Hadoop.
2	Use of Sqoop tool to transfer data between Hadoop and relational database servers. a. Sqoop - Installation. b. To execute basic commands of Hadoop eco system component Sqoop.
3	To install and configure MongoDB/ Cassandra/ HBase/ Hypertable to execute NoSQL commands.
4	Experiment on Hadoop Map-Reduce / PySpark: -Implementing simple algorithms in Map-Reduce: Matrix multiplication, Aggregates, Joins, Sorting, Searching, etc.
5	Create HIVE Database and Descriptive analytics-basic statistics, visualization using Hive/PIG/R.
6	Write a program to implement word count programs using MapReduce.
7	Implementing DGIM algorithm using any Programming Language/ Implement Bloom Filter using any programming language.
8	Implementing any one Clustering algorithm (K-Means/CURE) using Map-Reduce.
9	Streaming data analysis – use flume for data capture, HIVE/PYSpark for analysis of twitter data, chat data, weblog analysis etc.
10	Implement PageRank using Map-Reduce.
11	Implement predictive Analytics techniques (regression / time series, etc.) using R/Scilab/ Tableau/ Rapid miner.

Usef	Useful Links	
1	https://nptel.ac.in/courses/117/102/117102062/	
2	https://epgp.inflibnet.ac.in/Home/ViewSubject?catid=305	
3	https://nptel.ac.in/courses/106/106/106106167/	

Teri	Term Work:	
1	Term work should consist of 10 experiments	
2	Journal must include at least 2 assignments based on Theory and Practical's	
3	The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.	
4	Total 25 Marks (Experiments: 15-marks, Attendance Theory & Practical: 05-marks, Assignments: 05-marks)	
Oral & Practical exam:		
	Oral examination based on the entire syllabus of CSC702 and CSL702	

<b>Course Code:</b>	Course Title	Credit
CSDOL7011	Natural Language Processing Lab	1

Pı	Prerequisite: Java/Python		
L	Lab Objectives:		
1	To understand the key concepts of NLP.		
2	To learn various phases of NLP		
3	To design and implement various language models and POS tagging techniques		
4	To understand various NLP Algorithms		
5	To learn NLP applications such as Information Extraction, Sentiment Analysis, Question answering, Machine translation etc.		
6	To design and implement applications based on natural language processing		
L	Lab Outcomes:		
1	Apply various text processing techniques		
2	Design language model for word level analysis		
3	Design, implement and analyze NLP algorithms		
4	Realize semantics of English language for text processing		
5	To apply NLP techniques to design real world NLP applications such as machine translation, sentiment analysis, text summarization, information extraction, Question Answering system etc.		
6	Implement proper experimental methodology for training and evaluating empirical NLP systems		

Suggested	Suggested Experiments:	
Sr. No.	Name of the Experiment	
1	Study various applications of NLP and Formulate the Problem Statement for Mini	
	Project based on chosen real world NLP applications:	
	[Machine Translation, Text Categorization, Text summarization, Chat Bot, Plagiarism,	
	Spelling & Grammar Checkers, Sentiment / Opinion analysis, Question answering,	
	Personal Assistant, Tutoring Systems, etc.]	

2	Apply various text preprocessing techniques for any given text: Tokenization and
	Filtration & Script Validation
3	Apply various other text preprocessing techniques for any given text: Stop Word
	Removal, Lemmatization / Stemming
4	Perform morphological analysis and word generation for any given text
5	Implement N-Gram model for the given text input
6	Study the different POS taggers and Perform POS tagging on the given text
7	Perform chunking by analyzing the importance of selecting proper features for training a
	model and size of training
8	Implement Named Entity Recognizer for the given text input
9	Implement Text Similarity Recognizer for the chosen text documents
10	Implement word sense disambiguation using LSTM/GRU
11	Exploratory data analysis of a given text (Word Cloud)
12	Mini Project Report: For any one chosen real world NLP application
13	Implementation and Presentation of Mini Project

Usei	Useful Links	
1	https://nlp-iiith.vlabs.ac.in/List%20of%20experiments.html	
2	https://onlinecourses.nptel.ac.in/noc21 cs102/preview	
3	https://onlinecourses.nptel.ac.in/noc20_cs87/preview	
4	https://nptel.ac.in/courses/106105158	

Term Work:	
1	Term work should consist of 08 experiments and mini project
2	Journal must include at least 2 assignments based on Theory and Practical's

3	The final certification and acceptance of term work ensures satisfactory performance of	
	laboratory work and minimum passing marks in term work.	
4	Total 25 Marks (Experiments: 15-marks, Attendance Theory & Practical: 05-marks,	
	Assignments: 05-marks)	
Ora	Oral & Practical exam:	
	Oral examination based on the entire syllabus of CSDO701 and CSL703	

Course Code:	Course Title	Credit
CSDOL7012	AI for Healthcare Lab	1

Pre	Prerequisites: Python	
Lab	Lab Objective	
1	To Collect, clean, integrate, and transform healthcare data for a specific disease.	
2	To Perform exploratory data analysis on healthcare data.	
3	To Develop AI models for medical diagnosis using MRI/X-ray data.	
4	To Build AI models for medical prognosis.	
5	Extract entities from medical reports using natural language processing.	
	To Predict disease risk using patient data	
Lab	Outcomes:	
Aft	After successful completion of the course, the student will be able to:	
1	Understand computational models of AI,	
2	Develop healthcare applications using appropriate computational tools.	
3	Apply appropriate models to solve specific healthcare problems.	
4	Analyze and justify the performance of specific models as applied to healthcare	
	problems.	
5	Design and implement AI based healthcare applications.	

Sugges	Suggested Experiments:	
Sr. No.	Name of the Experiment	
1	Collect, Clean, Integrate and Transform Healthcare Data based on specific disease.	
2	Perform Exploratory data analysis of Healthcare Data.	
3	Al for medical diagnosis based on MRI/X-ray data.	
4	Al for medical prognosis .	
5	Natural language Entity Extraction from medical reports.	
6	Predict disease risk from Patient data.	
7	Medical Reviews Analysis from social media data.	
8	Explainable AI in healthcare for model interpretation.	
9	Mini Project-Design and implement innovative web/mobile based AI application using Healthcare Data. (this needs to be implemented in group of 3-4 students )	
10	Documentation and Presentation of Mini Project.	

Textbooks:	
1	Arjun Panesar, "Machine Learning and AI for Healthcare", A Press.

2	Arvin Agah, "Medical applications of Artificial Systems", CRC Press
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Refe	References:		
1	Erik R. Ranschaert Sergey Morozov Paul R. Algra, "Artificial Intelligence in medical Imaging- Opportunities, Applications and Risks", Springer		
2	Sergio Consoli Diego Reforgiato Recupero Milan Petković, "Data Science for Healthcare- Methodologies and Applications", Springer		
3	Dac-Nhuong Le, Chung Van Le, Jolanda G. Tromp, Gia Nhu Nguyen, "Emerging technologies for health and medicine", Wiley.		
4	Ton J. Cleophas • Aeilko H. Zwinderman, "Machine Learning in Medicine- Complete Overview", Springer		
Useful	Useful Links		
1	https://www.coursera.org/learn/introduction-tensorflow?specialization=tensorflow-in-practice		
2	https://www.coursera.org/learn/convolutional-neural-networks-tensorflow?specialization=tensorflow-in-practice		
3	https://datarade.ai/data-categories/electronic-health-record-ehr-data		
4	https://www.cms.gov/Medicare/E-Health/EHealthRecords		
5	https://www.coursera.org/learn/tensorflow-sequences-time-series-and-prediction?specialization=tensorflow-in-practice		

1	Term work should consist of 8 experiments and a Mini Project.
2	The final certification and acceptance of term work ensures satisfactory performance of
	laboratory
	work and minimum passing marks in term work.
3	Total 25 Marks (Experiments: 10-Marks, Mini Project-10 Marks, Attendance Theory &
	Practical: 05-
	marks)

<b>Course Code:</b>	Course Title	Credit
CSDL7013	Neural Networks and Fuzzy Systems Lab	1

Pre	Prerequisite: C/C++/Java/MATLAB	
La	Lab Objectives:	
1	Articulate basic knowledge of fuzzy set theory through programing.	
2	To design Associative Memory Networks.	
3	To apply Unsupervised learning towards Networks design.	
4	To demonstrate Special networks and its applications in soft computing.	
5	To implement Hybrid computing systems.	
La	Lab Outcomes: At the end of the course, the students will be able to	
1	Implement Fuzzy operations and functions towards Fuzzy-rule creations.	
2	Build and training Associative Memory Network.	
3	Build Unsupervised learning based networks .	
4	Design and implement architecture of Special Networks	
5	Implement Neuro-Fuzzy hybrid computing applications.	

Suggested	Suggested Experiments:	
Sr. No.	Name of the Experiment	
1	Demonstrate Union and intersection of two Fuzzy Sets.	
2	Demonstrate difference between two Fuzzy Sets.	
3	Implement Fuzzy membership functions.	
4	Implement Fuzzy Inference system (FIS).	
5	Implement any De-fuzzification of membership method.	
6	Implement Bidirectional Associative Memory(BAM) Network	
7	Implement Radial basis function network.	
8	Implement Basic Neural Network learning rules.	
9	Implement any Unsupervised Learning algorithm.	

10	Implement Kohonen Self- Organizing Feature Maps
11	Implement a Probabilistic Neural Network.
12	Implement any Ensemble neural model.
13	Design any one Neuro-Fuzzy system.

Useful Links	
1	https://onlinecourses.nptel.ac.in/noc21 ge07/preview
2	http://www.nitttrc.edu.in/nptel/courses/video/127105006/L25.html
3	https://archive.nptel.ac.in/courses/108/104/108104157/

Term Work:			
1	Term work should consist of 08 experiments, 1 case study.		
2	Journal must include at least 2 assignments based on Theory and Practical's.		
3	The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.		
4	Total 25 Marks (Experiments: 15-marks, Attendance Theory & Practical: 05-marks, Assignments: 05-marks)		
Ora	Oral exam:		
	Oral examination based on the entire syllabus of CSDO7023 and CSDL7033		

<b>Course Code:</b>	Course Title	Credit
CSDL7021	User Experience Design with VR Lab	1

	Prerequisite: Computer Graphics, Python		
L	Lab Objectives:		
1	To perform installation of Unity		
2	To explore working of VR Gadget		
3	To develop scene VR application		
4	To track objects in virtual environment		
Lab Outcomes:			
1	Setup VR development environment		
2	Use HTC Vive/ Google Cardboard/ Google Daydream and Samsung gear VR.		
3	Develop VR scene and place object		
4	Identify, examine and develop software that reflects fundamental techniques for the design and		
	deployment of VR experiences		

Suggested Experiments:		
Sr. No.	Name of the Experiment	
1	Installation of Unity and Visual Studio, setting up Unity for VR development, understanding documentation of the same.	
2	Demonstration of the working of HTC Vive, Google Cardboard, Google Daydream and Samsung gear VR.	
3	Develop a scene in Unity that includes:  i. a cube, plane and sphere, apply transformations on the 3 game objects.  ii. add a video and audio source	
4	Develop a scene in Unity that includes a cube, plane and sphere. Create a new material and texture separately for three Game objects. Change the colour, material and texture of	

	each Game object separately in the scene. Write a C# program in visual studio to change
	the colour and material/texture of the game objects dynamically on button click
5	Develop a scene in Unity that includes a sphere and plane . Apply Rigid body component, material and Box collider to the game Objects. Write a C# program to grab and throw the sphere using vr controller.
6	Develop a simple UI(User interface ) menu with images, canvas, sprites and button. Write a C# program to interact with UI menu through VR trigger button such that on each successful trigger interaction display a score on scene .
7	Create an immersive environment (living room/ battlefield/ tennis court) with only static game objects. 3D game objects can be created using Blender or use available 3D models
8	Include animation and interaction in the immersive environment created in Assignment 7.
9	Case Study/Mini Project: Create a virtual environment for any use case. The application must include at least 4 scenes which can be changed dynamically, a good UI, animation and interaction with game objects. (e.g. VR application to visit a zoo)
10	Presentation of Mini Project

Useful Links		
1	https://nptel.ac.in/courses/106106138	
2	https://nptel.ac.in/courses/121106013	
3	https://www.coursera.org/learn/develop-augmented-virtual-mixed-extended-reality-applications-webxr-unity-unreal	
4	https://tih.iitr.ac.in/AR-VR.html	

T	Term Work:	
	1	Term work should consist of 08 experiments and mini project
	2	Journal must include at least 2 assignments based on Theory and Practical's

3	The final certification and acceptance of term work ensures satisfactory performance of
	laboratory work and minimum passing marks in term work.
4	Total 25 Marks (Experiments: 15-marks, Attendance Theory & Practical: 05-marks,
	Assignments: 05-marks)
Oral & Practical exam:	
	Oral examination based on the entire syllabus of CSDO704 and CSL704

Course Code:	Course Title	Credit
CSDOL7022	Blockchain Lab	1

Pre	Prerequisite: Java, Python, JavaScript.		
La	Lab Objectives:		
1	To develop and deploy smart contracts on local Blockchain.		
2	To deploy the smart contract on test networks.		
3	To deploy and publish smart contracts on Ethereum test network.		
4	To design and develop crypto currency.		
5	To deploy chain code on permissioned Blockchain.		
6	To design and develop a Full-fledged DApp using Ethereum/Hyperledger.		
La	Lab Outcomes:		
1	Develop and test smart contract on local Blockchain.		
2	Develop and test smart contract on Ethereum test networks.		
3	Write and deploy smart contract using Remix IDE and Metamask.		
4	Design and develop Cryptocurrency.		
5	Write and deploy chain code in Hyperledger Fabric.		
6	Develop and test a Full-fledged DApp using Ethereum/Hyperledger.		

Suggested	Suggested Experiments:	
Sr. No.	Name of the Experiment	
1	Local Blockchain: Introduction to Truffle, establishing local Blockchain using Truffle  a) Cryptography in Blockchain and Merkle root tree hash	
2	Smart contracts and Chain code: Solidity programming language, chain code (Java/JavaScript/Go), deployment on Truffle local  a) Creating Smart Contract using Solidity  b) Embedding wallet and transaction using Solidity	

3	Deployment and publishing smart contracts on Ethereum test network: Ethereum
	Test networks (Ropsten/Gorelli/Rinkeby), deployment on test networks,
	Web3.js/Web3.py for interaction with Ethereum smart contract
	a) Blockchain platform ethereum using Geth.
	b) Blockchain platform Ganache
4	Remix IDE and Metamask: Smart contract development and deployment using
	Metamask and Remix. Design and develop Crypto currency
5	Chain code deployment in Hyperledger Fabric: Chain code deployment in
	Hyperledger fabric Mini project: Study required front end tools
6	Case Study on Hyperledger
7	Case Study on Other Blockchain platforms.
8	Creating a blockchain Application
9	Mini-project on Design and Development of a DApps using Ethereum/Hyperledger
	Fabric: Implementation of Mini Project,
	1. Design, configure and testing of mini project
	2. Report submission as per guidelines
	3. Implementation and Presentation of Mini Projects

#### **Text Books:**

- 1. Ethereum Smart Contract Development, Mayukh Mukhopadhyay, Packt publication.
- 2. Solidity Programming Essentials: A Beginner's Guide to Build Smart Contracts for Ethereum and Blockchain, Ritesh Modi, Packt publication.
- 3. Hands-on Smart Contract Development with Hyperledger Fabric V2, Matt Zand, Xun Wu and Mark Anthony Morris, O'Reilly.

#### **Reference Books:**

- 1. Mastering Blockchain, Imran Bashir, Packt Publishing
- 2. Introducing Ethereum and Solidity, Chris Dannen, APress.
- 3. Hands-on Blockchain with Hyperledger, Nitin Gaur, Packt Publishing.

# Mini project:

- 1. Students should carry out mini-project in a group of three/four students with a subject In-charge
- 2. The group should meet with the concerned faculty during laboratory hours and the

- progress of work discussed must be documented.
- 3. Each group should perform a detailed literature survey and formulate a problem statement.
- 4. Each group will identify the hardware and software requirement for their defined mini project problem statement.
- 5. Design, develop and test their smart contract/chain code.
- 6. Each group may present their work in various project competitions and paper presentations

# **Documentation of the Mini Project**

# The Mini Project Report can be made on following lines:

- 1. Abstract
- 2. Contents
- 3. List of figures and tables
- 4. Chapter-1 (Introduction, Literature survey, Problem definition, Objectives, Proposed Solution, Technology/platform used)
- 5. Chapter-2 (System design/Block diagram, Flow chart, Software requirements, cost estimation)
- 6. Chapter-3 (Implementation snapshots/figures with explanation, code, future directions)
- 7. Chapter-4 (Conclusion)
- 8. References

Useful Links		
1	https://trufflesuite.com/	
2	https://metamask.io/	
3	https://remix.ethereum.org/	
4	https://www.hyperledger.org/use/fabric	

Teri	Term Work:	
1	Term work should consist of 08 experiments and mini project	
2	Journal must include at least 2 assignments based on Theory and Practical's	
3	The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.	

4	Total 25 Marks (Experiments: 15-marks, Attendance Theory & Practical: 05-marks, Assignments: 05-marks)	
Owe		
Oral & Practical exam:		
	Oral examination based on the Mini Project, Presentation and CSDO7022.	

<b>Course Code:</b>	Course Title	Credit
CSDOL7023	Game Theory for Data Science LAB	1

Prerequisite: Probability , Algebra

Lab O	Lab Objectives:	
1	To understand fundamental game theory concepts.	
2	To apply game theory to real-world data science scenarios.	
3	To analyze Nash equilibria in different types of games.	
4	To investigate mixed strategies and their implications.	
5	To learn game theory algorithms and computational tools.	
6	To explore applications of game theory in data science.	

Lab Outcomes: Learner will be able to		
1	Gain a solid understanding of fundamental game theory concepts.	
2	Develop the ability to apply game theory principles to real-world data science problems.	
3	Analyze and identify Nash equilibria in various game scenarios.	
4	Comprehend the implications and applications of mixed strategies in game theory.	
5	Acquire practical skills in utilizing game theory algorithms and computational tools.	
6	Explore and appreciate the wide range of applications of game theory in data science.	

# **List of Experiments**

Sr.	Experiment	
No		
1.	Prisoners dilemma	
2.	Pure Strategy Nash Equilibrium	
3.	Extensive Form – Graphs and Trees, Game Trees	
4.	Strategic Form – Elimination of dominant strategy	
5.	Minimax theorem, minimax strategies	
6.	Perfect information games: trees, players assigned to nodes, payoffs, backward Induction, subgame perfect equilibrium,	
7.	Imperfect-information games – Mixed Strategy Nash Equilibrium – Finding mixed-strategy Nash equilibria for zero sum games, mixed versus behavioral strategies.	
8.	Repeated Games	
9.	Bayesian Nash equilibrium	
10	Implementation of any game for example Tic Tac To , coloring triangle , water jug , 8 queen , 8 puzzle etc (this should be done in group of 3-4 )	

Tex	Textbooks:		
1	An Introduction to Game Theory by Martin J. Osborne		
2	M. J. Osborne, An Introduction to Game Theory. Oxford University Press, 2004.		

Refe	References:		
1	M. Machler, E. Solan, S. Zamir, Game Theory, Cambridge University Press, 2013.		
2	N. Nisan, T. Roughgarden, E. Tardos, and V. V. Vazirani (Editors), Algorithmic Game Theory. Cambridge University Press, 2007.		
3	A.Dixit and S. Skeath, Games of Strategy, Second Edition. W W Norton & Co Inc, 2004.		
4	YoavShoham, Kevin Leyton-Brown, Multiagent Systems: Algorithmic, Game-Theoretic, and Logical Foundations, Cambridge University Press 2008.		
5	Zhu Han, DusitNiyato, WalidSaad, TamerBasar and Are Hjorungnes, "Game Theory in Wireless and Communication Networks", Cambridge University Press, 2012.		
6	Y.Narahari, "Game Theory and Mechanism Design", IISC Press, World Scientific.		

# **Digital References:**

- 1. https://nptel.ac.in/courses/110104063
- 2. https://onlinecourses.nptel.ac.in/noc19\_ge32/preview

### **Term Work:**

- 1. Term work should consist of 10 experiments.
- 2. The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.
- 3. The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.
- 4. Total 25 Marks
  - a. Experiments: 15-marks,
  - b. Attendance Theory & Practical: 05-marks,
  - c. Assignment: 05-marks

Oral examination based on the entire syllabus of CSDO7023

<b>Course Code:</b>	Course Title	Credit
CSP701	Major Project 1	3

Co	Course Objectives:		
1	To acquaint with the process of identifying the needs and converting it into the problem.		
2	To familiarize the process of solving the problem in a group.		
3	To acquaint with the process of applying basic engineering fundamentals to attempt solutions to the		
	problems.		
4	To inculcate the process of self-learning and research.		
Co	ourse Outcomes:		
1	Identify problems based on societal /research needs.		
2	Apply Knowledge and skill to solve societal problems in a group		
3	Draw the proper inferences from available results through theoretical/ experimental/simulations		
4	Analyse the impact of solutions in societal and environmental context for sustainable		
	development.		
5	Demonstrate capabilities of self-learning in a group, which leads to life long learning.		
6	Demonstrate project management principles during project work.		

#### **Guidelines:**

### 1. Project Topic Selection and Allocation:

- Project topic selection Process to be defined and followed:
  - o Project orientation can be given at the end of sixth semester.
  - Students should be informed about the domain and domain experts whose guidance can be taken before selecting projects.
  - Student's should be recommended to refer papers from reputed conferences/journals like IEEE, Elsevier, ACM etc. which are not more than 3 years old for review of literature.
  - o Dataset selected for the project should be large and realtime
  - Students can certainly take ideas from anywhere, but be sure that they should evolve them in the unique way to suit their project requirements. Students can be informed to refer Digital India portal, SIH portal or any other hackathon portal forproblem selection.
- Topics can be finalized with respect to following criterion:
  - O **Topic Selection**: The topics selected should be novel in nature (Product based, Application based or Research based) or should work towards removing the lacuna in currently existing systems.

- o **Technology Used:** Use of latest technology or modern tools can be encouraged. AI, ML, DL, NNFS, NLP based algorithms can be implemented
- o Students should not repeat work done previously (work done in the last three years).
- o Project work must be carried out by the group of at least 3 students and maximum 4.
- The project work can be undertaken in a research institute or organization/Industry/any business establishment. (out-house projects)
- The project proposal presentations can be scheduled according to the domains and should be judged by faculty who are expert in the domain.
- Head of department and senior staff along with project coordinators will take decision regarding final selection of projects.
- o Guide allocation should be done and students have to submit weekly progress report to the internal guide.
- o Internal guide has to keep track of the progress of the project and also has to maintain attendance report. This progress report can be used for awarding term work marks.
- o In case of industry/ out-house projects, visit by internal guide will be preferred and external members can be called during the presentation at various levels

### 2. Project Report Format:

At the end of semester, each group needs to prepare a project report as per the guidelines issued by the University of Mumbai.

A project report should preferably contain following details:

- Abstract
- Introduction
- Literature Survey/ Existing system
- o Limitation Existing system or research gap
- Problem Statement and Objective
- Proposed System
- o Analysis/Framework/ Algorithm
- Design details
- o Methodology (your approach to solve the problem) Proposed System
- Experimental Set up
- Details of Database or details about input to systems or selected data
- o Performance Evaluation Parameters (for Validation)
- Software and Hardware Setup
- o Implementation Plan for Next Semester
- o Timeline Chart for Term1 and Term-II (Project Management tools can be used.)
- References

### **Desirable**

Students can be asked to undergo some Certification course (for the technical skill set that will be useful and applicable for projects.)

#### 3. Term Work:

Distribution of marks for term work shall be done based on following:

- o Weekly Log Report
- o Project Work Contribution
- o Project Report (Spiral Bound) (both side print)
- o Term End Presentation (Internal)

The final certification and acceptance of TW ensures the satisfactory performance on the above aspects.

#### 4. Oral and Practical:

Oral and Practical examination (Final Project Evaluation) of Project 1 should be conducted by Internal and External examiners approved by University of Mumbai at the end of the semester.

# Suggested quality evaluation parameters are as follows:

- o Quality of problem selected
- o Clarity of problem definition and feasibility of problem solution
- o Relevance to the specialization / industrial trends
- o Originality
- o Clarity of objective and scope
- o Quality of analysis and design
- o Quality of written and oral presentation
- o Individual as well as teamwork

Course Code	Course Title	Credit
CSC801	Advanced Artificial Intelligence	3

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	bjectives:	
1	To relate with the basic concepts of Probabilistic Models.	
2	To understand the scope of Generative Networks in the field of AI.	
3	To recognize various components of Autoencoder Architecture and Training process.	
4	To learn the fundamentals of Transfer Learning.	
5	Provide students with a comprehensive understanding of ensemble methods and their appli	cations
6	To explore the nascent applications of AI	
Course (	utcomes: After successful completion of the course student will be able to	
1	Acquire basic knowledge of Probabilistic Models.	
2	Analyze the working and architecture for Generative Networks.	
3	Interpret various components and various types of Autoencoders	
4	Understand various aspects of Transfer Learning.	
5	Apply ensemble learning techniques to real-world problems and demonstrate improved properformance.	dictive
6	Relate to the nascent technologies in the field of artificial intelligence.	
Module	Content	Hrs
1.0	Generative and Probabilistic Models	0
	1.1 Introduction: Overview of generative models and their importance in AI, Fundamentals Probability theory and generative modeling, Introduction to GANs, VAEs at other generative models. Significance of generative models, Challenges with generative models.  Probabilistic  Gaussian Mixture Models (GMMs), Hidden Markov Models (HMMs), Bayesi Networks, Markov Random Field (MRFs), Probabilistic Graphical Model.  1.2	nd th
2.0	Generative Adversarial Network	07
	2.1 Basics of GAN  Generative Adversarial Networks (GANs) architecture, The discriminat model and generator model, Architecture and Training GANs, Vanilla GAN Architecture. GAN variants and improvements (DCGA WGAN, Conditional GAN, CycleGAN), Challenges- Training instability a model collapse, GAN applications in image	N,
	synthesis and style transfer.	

	<ul> <li>3.1 Introduction: Basic components of Variational Autoencoders(VAEs), Architecture training of VAEs the loss function, Latent space representation and inferer Applications of VAEs in image generation. </li> <li>3.2 Types of Autoencoders: Undercomplete autoencoders, Sparse autoencoders, Contractive autoencod Denoising autoencoders, Variational Autoencoders (for generative modelling) </li> </ul>	ers,
4.0	Transfer Learning	05
	4.1 Introduction to transfer learning  Basic terminologies, Pre-trained model and data sets, Feature extraction a fine tune transfer learning, Recent advancement in transfer learning: se supervised learning and meta learning.	
5.0	Ensemble learning	06
	5.1 Ensemble Introduction to Ensemble Methods. Bagging and random forests, Boost algorithms: AdaBoost Stacking and blending models, Extreme Grading Boosting (XGBoost): XGBoost Regression and classification.	ting
6.0	Nascent Technologies in AI	06
	6.1 Convergence of AI with Augmented / Virtual reality techniques for product and process development  Limitations of 2D Learning Environments, Evolution of virtual worlds and immersive technologies, Definition and concepts of Augmented Reality, Definition and concept of the Metaverse, Characteristics and components of the Metaverse, Challenges and poportunities in the Metaverse ecosystem, AI in the realm of emerging quantum computing paragms	

1	Textbooks:		
1	Foster, D., 2022. Generative deep learning. " O'Reilly Media, Inc.".		
2	Koller, D. and Friedman, N., 2009. Probabilistic graphical models: principles and techniques. MIT press		
3	Goodfellow, I., 2016. Deep Learning-Ian Goodfellow, Yoshua Bengio, Aaron Courville- Google Books		
4	Murphy, K.P., 2012. Machine learning: a probabilistic perspective. MIT press		
5	Zhou, Z.H., 2012. Ensemble methods: foundations and algorithms. CRC press.		

### **References:**

- 1 Xiong, J., Hsiang, E.L., He, Z., Zhan, T. and Wu, S.T., 2021. Augmented reality and virtual reality displays: emerging technologies and future perspectives. *Light: Science & Applications*, *10*(1), p.216.
- Mystakidis, S., 2022. Metaverse. *Encyclopedia*, 2(1), pp.486-497
- Gill, S.S., Xu, M., Ottaviani, C., Patros, P., Bahsoon, R., Shaghaghi, A., Golec, M., Stankovski, V., Wu, H., Abraham, A. and Singh, M., 2022. Al for next generation computing: Emerging trends and future directions. *Internet of Things*, *19*, p.100514

Mangini, S., Tacchino, F., Gerace, D., Bajoni, D. and Macchiavello, C., 2021. Quantum computing models for artificial neural networks. *Europhysics Letters*, *134*(1), p.10002.

# **Digital References:**

https://nptel.ac.in/courses/106106201

https://onlinecourses.nptel.ac.in/noc20\_cs62/preview

https://machinelearningmastery.com/what-are-generative-adversarial-networks-gans/

### **Assessment:**

### **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

- 1 Question paper will comprise of total six questions.
- 2 All question carries equal marks
- Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4 Only Four question need to be solved.
- In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

Course Code	Course Name	Total
CSDO8011	AI for financial & Banking application	03

# **Course Objectives:**

Sr.	Course Objectives
No	
1	To understand the impact of technology and digitization on financial and banking
	enterprises.
2	To explore blockchain technologies in the financial sector.
3	To examine digital money transfer mechanisms and GIFT cities.
4	To evaluate the benefits of digitization and cloud services in banking.
5	To analyze enterprise software solutions for financial operations.
6	To study the integration of AI in banking processes

# **Course Outcomes:**

Sr.	Course Outcomes
No	
On su	ccessful completion, of course, learner/student will be able to:
1	Gain knowledge of technology's influence on financial and banking enterprises.
2	Understand the applications of blockchain in the financial sector.
3	Recognize digital money transfer mechanisms and its role in digitization
4	Evaluate the advantages of digitization and cloud services in banking.
5	Analyze enterprise software solutions for financial operations.
6	Explore the integration of AI in banking processes.

# **DETAILED SYLLABUS:**

Sr. No.	Module	Detailed Content	Hours
1		Digital Technology driven processes, BlockChair	04
	Information Technology	technologies for Financial – Banking sector, GIFT citie	
	Infrastructure and	Digital Money transfer Mechanisms. Digitization/ cloud services and solutions in banking and financial services	
	init astructure and	services and solutions in banking and financial services	
	Digitization of Financial	Profiling enterprise software's in financial and banking	
	Banking Enterprises	enterprises. Building Efficiencies, productivity, and	
	Danking Enter prises	infallibility in financial & Banking operations. Detailed	
		study of various processes which shall be transformed by	
		AI integration in banking and financial services.	

		Self-learning: Introduction to business efficiencies, industrial productivity and high degree reliability systems for competitive advantage and carbon neutral enterprises.	
2	Financial Statistics and The Sharpe Ratio	Probability, Combinatorics, Mathematical Expectation ,Sample Mean, Standard Deviation, and Variance ,Sample Skewness and Kurtosis ,Sample Covariance and Correlation ,Financial Returns ,Capital Asset Pricing Model ,Sharpe Ratio Formula, Time Periods and Annualizing, Ranking Investment Candidates, The Quantmod Package, Measuring Income Statement Growth, Sharpe Ratios for Income Statement Growth	07
3	Cluster Analysis	K-Means Clustering, Dissecting the K-Means Algorithm Sparsity and Connectedness of Undirected Graph Covariance and Precision Matrices, Visualizing Covariance, The Wishart distribution Glasse Penalization for Undirected Graphs, Running the Glasse Algorithm, Tracking a Value Stock through the Years Regression on Yearly Sparsity, Regression on Quarterly Sparsity, Regression on Monthly Sparsity	07
4	Gauging the Market Sentiment	Markov Regime Switching Model, Reading the Market Data, Bayesian Reasoning, The Beta Distribution, Prior and Posterior Distributions, Examining Log Returns for Correlation, Momentum Graphs, Simulating Trading Strategies, Foreign Exchange Markets, Chart Analytics Initialization and Finalization, Momentum Indicators, Bayesian Reasoning within Positions, Entries, Exils, Profitability,, Short-Term Volatility, The State Machine	07
5	Trading algorithms	Vectorized Backtesting, Backtesting an SMA-Based Strategy, Backtesting a Daily DNN-Based Strategy Backtesting an Intraday DNN-Based Strategy, Risk Management: Trading Bot, Vectorized Backtesting Event-Based Backtesting, Assessing Risk, Backtesting Risk Measures, Stop Loss, Trailing Stop Loss, Take Profit	07
6	Fraud Analytics	Introduction, The Analytical Fraud Model Life Cycle, Model Representation, Traffic Light Indicator Approach, Decision Tables, Selecting the Sample to Investigate, Fraud Alert and Case Management, Visual Analytics, Backtesting Analytical Fraud Models: Backtesting Data Stability, Backtesting Model Stability, Backtesting Model Calibration, Model Design and Documentation	05

Tex	Textbooks:		
1	Financial Analytics with R Building a Laptop Laboratory for Data Science MARK J.  BENNETT University of Chicago DIRK L. HUGEN University of Iowa		
2	Artificial Intelligence in Finance A Python-Based Guide, Yves Hilpisch A		
3	Fraud Analytics Using Descriptive, Predictive, and Social Network Techniques: A Guide to Data Science for Fraud Detection, Bart Baesens, Veronique Van Vlasselaer, Wouter Verbeke		

Kelei	References:		
1	"Machine Learning for Asset Managers" by Marcos López de Prado		
2	"Advances in Financial Machine Learning" by Marcos López de Prado.		

# **Digital References:**

- 1. https://www.eastnets.com/newsroom/digital-transformation-in-the-banking-and-financial-services-sector
- 2. https://www.techopedia.com/definition/34633/generative-ai

# **Assessment:**

## **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

	Did Schester Theory Dammation.		
1	Question paper will comprise of total six questions.		
2	All question carries equal marks		
3	Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3		
	then part (b) will be from any module other than module 3)		
4	Only Four question need to be solved.		
5	In question paper weightage of each module will be proportional to number of respective		
	lecture hours as mention in the syllabus.		

Course Code	Course Title	Credit
CSDO8012	Quantum Computing	3

Prerequisi	<b>te:</b> Eng	ineering Mathematics, Data Structures and Algorithm, Python Programmi	ng
Course O	bjectiv	es:	
1	To understand basics of quantum computing		
2	To understand mathematics required for quantum computing		
3	To u	nderstand building blocks of quantum computing and design algorithms	
4	Tou	nderstand quantum hardware principles and tools for quantum computing	ıg.
Course O	utcome	es: After successful completion of the course student will be able to	
1	Und	erstand basic concepts of quantum computing	
2	Illus	trate building blocks of quantum computing through architecture and	
	prog	ramming models.	
3	App	raise various mathematical models required for quantum computing	
4	Disc	uss various quantum hardware building principles.	
5	Iden	tify the various quantum algorithms	
6	Desc	cribe usage of tools for quantum computing.	
Module		Content	Hrs
1.0		Introduction to Quantum Computing	7
	1.1	Motivation for studying Quantum Computing	
		Origin of Quantum Computing	
		Quantum Computer vs. Classical Computer	
		Introduction to Quantum mechanics	
		Overview of major concepts in Quantum Computing	
	1.2	Qubits and multi-qubits states	
		Bloch Sphere representation	
		Quantum Superposition	
		Quantum Entanglement	
		Major players in the industry (IBM, Microsoft, Rigetti, D-Wave	
		etc.)	
2.0		Mathematical Foundations for Quantum Computing	05
	2.1	Matrix Algebra: basis vectors and orthogonality, inner product and	
		Hilbert spaces, matrices and tensors, unitary operators and projectors,	
		Dirac notation, Eigen values and Eigen vectors.	
3.0		Building Blocks for Quantum Program	08

	3.1	Architecture of a Quantum Computing platform	
		Details of q-bit system of information representation:	
		Block Sphere	
		Multi-qubits States Quantum superposition of qubits (valid and	
		invalid superposition)	
		Quantum Entanglement	
		Useful states from quantum algorithmic perceptive e.g. Bell State	
		Operation on qubits: Measuring and transforming using gates.	
		Quantum Logic gates and Circuit	
		No Cloning Theorem and Teleportation	
	3.2	Programming model for a Quantum Computing Program	
		Steps performed on classical computer	
		Steps performed on Quantum Computer	
		Moving data between bits and qubits.	
4.0		Quantum Algorithms and Error correction	06
	4.1	Quantum Algorithms, Shor's Algorithm, Grover's Algorithm.	
		Deutsch's Algorithm, Deutsch -Jozsa Algorithm	
		Quantum error correction using repetition codes	
	4.2	3 qubit codes, Shor's 9 qubit error correction Code	
5.0		Quantum Hardware	10
		A MI O LL MI DIVI	
	5.1	Ion Trap Qubits ,The DiVincenzo Criteria , Lagrangian and	
		Hamiltonian Dynamics in a Nutshell: Dynamics of a Translating	
	5.2	Rotor	
		Quantum Mechanics of a Free Rotor: A Poor Person's Atomic	
	5.3	Model: Rotor Dynamics and the Hadamard Gate, Two-Qubit Gates	
		The Cirac-Zoller Mechanism: Quantum Theory of Simple	
		Harmonic Motion, A Phonon-Qubit Pair Hamiltonian, Light-	
		Induced Rotor-Phonon Interactions, Trapped Ion Qubits, Mølmer-	
		Sørenson Coupling	
	5.4	Cavity Quantum Electrodynamics (cQED): Eigenstates of the	
		Jaynes-Cummings Hamiltonian  Circuit OFD (cirCFD): Quantum I C Circuits Artificial Atoms	
		Circuit QED (cirQED): Quantum LC Circuits, Artificial Atoms,	
		Superconducting Qubits Opentum computing with spins:	
	1	Quantum computing with spins:	
		O	
		Quantum inverter realized with two exchange coupled spins in	
		Quantum inverter realized with two exchange coupled spins in quantum dots, A 2-qubit spintronic universal quantum gate.	
6.0			03
6.0	6.1	quantum dots, A 2-qubit spintronic universal quantum gate.  OSS Toolkits for implementing Quantum program	03
6.0	6.1	quantum dots, A 2-qubit spintronic universal quantum gate.  OSS Toolkits for implementing Quantum program  IBM quantum experience	03
6.0	6.1	quantum dots, A 2-qubit spintronic universal quantum gate.  OSS Toolkits for implementing Quantum program	03

Text	Textbooks:		
1	Michael A. Nielsen, —Quantum Computation and Quantum Information , Cambridge University Press.		
	Oliversity Fress.		
2	David McMahon, —Quantum Computing Explainedl, Wiley ,2008		
3	Qiskit textbook <a href="https://qiskit.org/textbook-beta/">https://qiskit.org/textbook-beta/</a>		
4	Vladimir Silva, Practical Quantum Computing for Developers,2018		

References:			
1	Bernard Zygelman, A First Introduction to Quantum Computing and Information, 2018		
2	Supriyo Bandopadhyay and Marc Cahy, —Introduction to Spintronics, CRC Press, 2008		
3	The Second Quantum Revolution: From Entanglement to Quantum Computing and Other Super-Technologies, Lars Jaeger		
4	La Guardia, Giuliano Gladioli —Quantum Error correction codes Springer, 2021		

# **Digital References:**

https://onlinecourses.nptel.ac.in/noc21\_cs103/preview

https://www.coursera.org/courses?query=quantum%20computing

https://www.cl.cam.ac.uk/teaching/1617/QuantComp/

### **Assessment:**

### **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

- 1 Question paper will comprise of total six questions.
- 2 All question carries equal marks
- Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4 Only Four question need to be solved.
- In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

<b>Course Code:</b>	Course Title	Credit
CSDO8013	Reinforcement Learning	3

Pı	Prerequisite: Mathematical concepts of Geometry, Linear Algebra, Calculus, Basic Electronics		
C	ourse Objectives:		
1	Learn about robots as an agent of automation and other Use cases		
2	Design and Development of robots based on Direct and Inverse Kinematics		
3	Learn the different types of Actuators, Sensors, and degree of freedom of Robots		
4	Learn the concepts of Motions, Velocities and Dynamic/ force analysis of Robots		
5	Learn algorithms governing Robot movements and Robot Programming		
6	Learn about integration of electronics and communication devices for multimodal functions		
7	Learn about integration of AI in robotics and self-configuring Robots		
C	ourse Outcomes:		
1	Understand different types of robots, specifications of Robots its characteristics and applications.		
2	Understanding Direct – Inverse kinematics of robotic manipulator.		
3	Identify actuators, sensors, and control of a robot for different applications		
4	Developing the differential relationships of motion, velocities and dynamic analysis of force		
5	Developing perspectives on AI and Robotics		
6	Developing footprints of algorithms, programming associated with Robots and conceptualizing		
	self-configuring Robots and use of Robots in different applications		

Module		Content	Hrs
1	1 Introduction and Fundamentals of Robotics and Automation		4
	1.1	Automation and its types, definition of Robotics and a Robot, History of	
		Robotics, Advantages and Disadvantages of Robot, Robotic Manipulators,	
		Robot Motions, Robot Anatomy, Links and Joints, Classification of Robots,	
		Specification of Robot, Applications of Robots	
2		Direct and Inverse Kinematics	7

	2.1	Direct (Forward) Vinematics, Homogeneous coordinates, Link coordinates	
	2.1	Direct (Forward) Kinematics: Homogeneous coordinates, Link coordinates,	
		Coordinate frame, coordinate transform, Arm equations, An example – Four	
		Axis SCARA.	
	2.2	Inverse Kinematics: Inverse kinematics problem, Tool Configuration, An	
		example – Four Axis SCARA.	
3		Actuators and Sensors	7
	3.1	Characteristics of Actuating Systems, Comparison of Actuating Systems,	
		Hydraulic Devices, Pneumatic Devices, Electric Motors, Magneto strictive	
		Actuators	
	3.2	Sensor Characteristics, Position Sensors, Velocity Sensors, Acceleration	
		Sensors, Force and Pressure Sensors, Torque Sensors, Light and Infrared	
		Sensors, Touch and Tactile Sensors, Proximity Sensors, Sniff Sensors,	
		Vision Systems, Voice Synthesizer	
4		Motions, velocities and dynamic analysis of force	7
	4.1	Differential relationship, Jacobian, Differential motions of a frame and robot,	
		Inverse Jacobian, Lagrangian mechanics, Moments of Inertia, Dynamic	
		equations of robots, Transformation of forces and moment between	
		coordinate frames	
5		Self-configuring Robots and AI integration	8
	5.1	Historical perspective of AI in Robotics, Uncertainty in Robotics	
		Reinforcement Learning: Basic overview, examples, elements, Tabular	
		Solution Methods - Multiarmed bandits, Finite Markov decision process,	
		Dynamic programming (Policy Evaluation, Policy Iteration, Value	
		Iteration), Monte Carlo Methods.	
6		Applications of Robotics for Automation	6
	6.1	Robot Application in Manufacturing: Material Transfer - Material handling,	
		loading and unloading Processing - spot and continuous arc welding & spray	
		painting – Assembly Inspection, Selected Embedded System based	
		Applications: Database Applications (smart cards), Process-Control (Fuzzy	
		logic), Robot application in Medical, Industrial Automation, Security	
		10gic), Robot application in Medical, industrial Automation, Security	

Text	Textbooks:		
1	Robert Shilling, "Fundamentals of Robotics-Analysis and control", PHI, 2003.		
2	Saeed B. Niku, "Introduction to Robotics Analysis, Systems, Applications",3rd Edition, Wiley,		
	2019.		
3	Saha, S.K., "Introduction to Robotics", 2nd Edition, McGraw-Hill Higher Education, New Delhi,		
	2014.		
4	Staughard, Robotics and AI, Prentice Hall of India		
5	Ashitava Ghoshal, "Robotics-Fundamental Concepts and Analysis", Oxford University Press,		
	Sixth impression, 2010		
6	Mukherjee S., "Robotics Process Automation", 1st Edition, Khanna Publishing House, New		
	Delhi, 2020.		
Refe	rences:		
1	John J. Craig, "Introduction to Robotics – Mechanics & Control", 3rd Edition, Pearson Education,		
	India, 2009		
2	Mark W. Spong & M. Vidyasagar, "Robot Dynamics & Control", 2nd Wiley India Pvt. Ltd., 2004		
3	Principles of Robot Motion – Theory, Algorithms and Implementation by Howie Choset, Lynch,		
	PHI.		

# **Assessment:**

#### **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

# **End Semester Theory Examination:**

Question paper will comprise of total six questions.
 All question carries equal marks
 Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
 Only Four question need to be solved
 In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus

Useful Links		
1	https://swayam.gov.in/nc_details/NPTEL	
2	https://www.udemy.com/course/robotics-course/	
3	https://www.coursera.org/courses?query=robotics	

Course Code	Course Name	Credit
CSDO8021	Graph Data Science	03

# **Course Objectives:**

Sr. No	Course Objectives
1	To Understand the basics of graphs, including definitions, connectivity, and properties.
2	To Explore the use of graphs in solving puzzles and optimization problems.
3	To Learn about the advantages of graph databases over relational and NoSQL databases.
4	To Gain knowledge of data modeling with graphs, including the labeled property graph model.
5	To Develop skills in building graph database applications, including data modeling and testing.
6	To Explore real-world use cases and understand non-functional characteristics of graph databases.

# **Course Outcomes:**

Sr. No	Course Outcomes
On su	ccessful completion, of course, learner/student will be able to:
1	Demonstrate a solid understanding of graph concepts and properties.
2	Apply graph algorithms to solve puzzles and optimization problems.
3	Compare graph databases with relational and NoSQL databases.
4	Model data using the labeled property graph model and avoid common pitfalls.
5	Build graph database applications with proper data modeling and testing.
6	Analyze and implement graph database solutions for real-world use cases, considering non-functional characteristics

# **DETAILED SYLLABUS:**

Sr. No.	Module	Detailed Content	Hours
1	Introduction	to Definitions and examples, Three puzzles, Paths and	04
	Graph	cycles, Connectivity, Eulerian graphs, Hamiltonian	
	_	graphs, shortest path, Chinese postman problem, traveling	
		salesman problem, trees, properties of trees	
2	Introduction	Graph A High-Level View of the Graph Space, Graph Databases,	07
	databases	Graph Compute Engines, The Power of Graph Databases,	
		Performance, Flexibility, Agility, Options for Storing	
		Connected Data, Relational Databases Lack	
		Relationships, NOSQL Databases Also Lack	
		Relationships, Graph databases embraces relationship	
3	Data	Models and Goals, The Labelled Property Graph Mode	07
	Modelling	Querying Graphs, A Comparison of Relational and Graph	
	with Graphs	Modelling, Cross-Domain Models, Common Modelling	
	•	Pitfalls, Identifying Nodes and Relationships, Avoiding	
		Anti-Patterns	

4	Building a Graph Database Application	Data Modelling , Application Architecture ,Testing ,Capacity Planning ,Importing and Bulk Loading Data ,	07
	Database Application	, cupucity I luming ,importing and Bank Louding Balla ,	
5	Graphs in the Real World	Organizations Choose Graph Databases, Common Use Cases, Real-World Examples, Authorization and Acces Control, Geospatial and Logistics, Graph Database Internals, Native Graph Processing, Native Graph Storage Programmatic APIs, Kernel API, Core API, Traversa Framework, Non-functional Characteristics	07
6	case study	Neo4j – About, Neo4j – Installation, Neo4j – Browser Neo4j - Query Language (Cypher), Neo4j - Create a Node Neo4j - Create a Relationship, Neo4j - Create an Index Neo4j - Create a Constraint, Neo4j - Select Data with MATCH, Neo4j - Import Data from CSV, Neo4j - Drop ar Index, Neo4j - Drop a Constraint, Neo4j - Delete a Node Neo4j - Delete a Relationship	05

Text	Textbooks:		
1	Introduction to Graph Theory Fourth edition, Robin J. Wilson		
2	Daphne Koller and Nir Friedman, "Probabilistic Graphical Models: Principles and Techniques", Cambridge, MA: The MIT Press, 2009 (ISBN 978-0-262-0139-2).		
3	Graph databases, Ian Robinson, Jim Webber & Emil Eifrem		

Refe	erences:		
1	"Graph Databases: New Opportunities for Connected Data" by Ian Robinson, Jim Webber, and Emil Eifrém.		
2	"Neo4j in Action" by Aleksa Vukotic, Nicki Watt, and Tareq Abedrabbo.		
3	"Graph Databases for Beginners" by Mark Needham and Amy E. Hodler.		
4	"Practical Neo4j" by Gregory Jordan.		
5	"Learning Neo4j" by Rik Van Bruggen.		
6	"Graph Database Applications and Concepts with Neo4j" by Dionysios Synodinos.		
Digi	Digital References:		
1.	1. https://web4.ensiie.fr/~stefania.dumbrava/OReilly_Graph_Databases.pdf		

2. https://www.quackit.com/neo4j/tutorial/

# **Assessment:**

# **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

Lilu	End bemester Theory Examination.	
1	Question paper will comprise of total six questions.	
2	All question carries equal marks	
3	Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3	
	then part (b) will be from any module other than module 3)	
4	Only Four question need to be solved.	
5	In question paper weightage of each module will be proportional to number of respective	
	lecture hours as mention in the syllabus.	

<b>Course Code:</b>	Course Title	Credit
CSDO8022	Recommendation Systems	3

Pr	Prerequisite: Artificial Intelligence and Machine Learning, Basic knowledge of Python		
Co	Course Objectives:		
1	To introduce Recommendation systems and it's basic concepts.		
2	To understand design and working of Collaborative Filtering based recommendation.		
3	To analyze design and working of Content-based recommendation.		
4	To understand design and working of Knowledge based recommendation.		
5	To understand design and working of Ensembled- Based and Hybrid Recommendation Systems.		
6	To identify the methods for evaluation of recommendation systems.		
Co	<b>Durse Outcomes:</b> After successful completion of the course student will be able to		
1	To have a broad understanding of the field of Recommendation Systems.		
2	In-depth Knowledge of the architecture and models for Collaborative Filtering.		
3	Understanding the architecture and working of Content based recommendation systems.		
4	Understanding the architecture and basics of Knowledge based recommendation systems.		
5	Analyzing hybrid and ensembles recommendation systems.		
6	Evaluation of recommendation systems by selecting right evaluation parameter.		

Module		Content Hrs	
1.0		Introduction to Recommendation System	06
	1.1	History of recommendation system, Eliciting Ratings and other Feedback Contributions, Implicit and Implicit Ratings, Recommender system functions.	
	1.2	Linear Algebra notation: Matrix addition, Multiplication, transposition, and inverses; covariance matrices, Understanding ratings, Applications of recommendation systems, Issues with recommender system.	
2.0		Collaborative Filtering	06
	2.1	Architecture of Collaborative Filtering, User-based nearest neighbour recommendation, Item-based nearest neighbour recommendation, Model based and pre-processing based approaches, Clustering for recommendation system, Attacks on collaborative recommender systems, Advantages and drawbacks of Collaborative Filtering.	

3.0		Content-based recommendation	
	3.1 Architecture of content-based systems, Content representation and content similarity, Item profiles, Discovering features of documents, Obtaining item features from tags, Representing item profiles, Methods for learning user profiles, Similarity based retrieval, The Role of User Generated Content in the Recommendation Process.		
	3.2	Bayes classifier for recommendation, Regression based recommendation system. Advantages and drawbacks of content-based filtering	
4.0		Knowledge based recommendation	06
	4.1	Knowledge representation and reasoning, Constraint based recommenders, Case based recommenders, Persistent Personalization in Knowledge-Based Systems, Conversational Recommendation. Search based recommendation, Navigation-based recommendation.	
5.0		Ensembled- Based and Hybrid Recommendation System	06
	5.1	Opportunities for hybridization, Monolithic hybridization design: Feature combination, Feature augmentation, Parallelized hybridization design: Weighted, Switching, Mixed, Pipelined hybridization design: Cascade Metalevel, Limitations of hybridization strategies.	
6.0		<b>Evaluating Recommendation System</b>	08
	6.1	Characteristics and properties of evaluation research, Evaluation design goals- Accuracy, Coverage, Confidence and Trust, Novelty, Serendipity, Diversity, Robustness, Stability and Scalability.	
	6.2	Comparison between evaluation design of classification model and recommendation system, Error metrics, Decision-Support metrics, User-Centred metrics. Comparative analysis between different types of recommendation systems.	

Text	Textbooks:		
1	Jannach, D., Zanker, M., Felfernig, A., & Friedrich, G. (2010). Recommender systems: an introduction.		
	Cambridge University Press.		
2	Ricci, F., Rokach, L., & Shapira, B. (2011). Introduction to Recommender Systems Handbook. Springer,		
	Boston, MA.		
Refe	References:		
1	Aggarwal, C. C. (2016). Recommender systems (Vol. 1). Cham: Springer International Publishing.		
Onli	Online References:		

1	http://www.iem.iitkgp.ac.in/eco/Recommender Systems/
2	https://www.coursera.org/specializations/recommender-systems
3	https://www.udemy.com/course/recommender-systems/
4	https://www.analyticsvidhya.com/blog/2021/08/developing-a-course-recommender-system-using-python/

## **Assessment:**

### **Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

- 1 Question paper will comprise of total six questions.
- 2 All question carries equal marks
- Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4 Only Four questions need to be solved.
- In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus

Course Code	Course Name	Credit
CSDO8023	Social Media Analytics	03

Prerequisit	Prerequisite: Graph Theory, Data Mining, Python/R programming		
Course Ob	Course Objectives: The course aims:		
1	Familiarize the learners with the concept of social media.		
2	Familiarize the learners with the concept of social media analytics and understand its significance.		
3	Enable the learners to develop skills required for analyzing the effectiveness of social media.		
4	Familiarize the learners with different tools of social media analytics.		
5	Familiarize the learner with different visualization techniques for Social media analytics.		
6	Examine the ethical and legal implications of leveraging social media data.		
Course Ou	tcomes:		
1	Understand the concept of Social media		
2	Understand the concept of social media Analytics and its significance.		
3	Learners will be able to analyze the effectiveness of social media		
4	Learners will be able to use different Social media analytics tools effectively and efficiently.		
5	Learners will be able to use different effective Visualization techniques to represent social media analytics.		
6	Acquire the fundamental perspectives and hands-on skills needed to work with social media data.		

Module	Detailed Content	Hours
1.	Social Media Analytics: An Overview	
	Core Characteristics of Social Media, Types of Social Media, Social media landscape, Need for Social Media Analytics (SMA), SMA in small & large organizations.  Purpose of Social Media Analytics, Social Media vs. Traditional Business Analytics, Seven Layers of Social Media Analytics, Types of Social Media Analytics, Social Media Analytics Cycle, Challenges to Social Media Analytics, Social Media Analytics Tools	6
2.	Social Network Structure, Measures & Visualization	
	Basics of Social Network Structure - Nodes, Edges & Tie Describing the Networks Measures - Degree Distribution, Density, Connectivity, Centralization, Tie Strength & Trust Network Visualization - Graph Layout, Visualizing Network features, Scale Issues.  Social Media Network Analytics - Common Network Terms, Common Social Media Network Types, Types of Networks, Common Network Terminologies, Network Analytics Tools.	6
3.	Social Media Text, Action & Hyperlink Analytics	
	Social Media Text Analytics - Types of Social Media Text, Purpose of Text Analytics, Steps in Text Analytics, Social Media Text	8

4.	Analysis Tools Social Media Action Analytics - What Is Actions Analytics? Common Social Media Actions, Actions Analytics Tools Social Media Hyperlink Analytics - Types of Hyperlinks, Types of Hyperlink Analytics, Hyperlink Analytics Tools	
4.	Social Media Location & Search Engine Analytics	
	Location Analytics - Sources of Location Data, Categories of Location Analytics, Location Analytics and Privacy Concerns, Location Analytics Tools Search Engine Analytics - Types of Search Engines, Search Engine Analytics, Search Engine Analytics Tools	6
5.	Social Information Filtering	
	Social Information Filtering - Social Sharing and filtering, Automated Recommendation systems, Traditional Vs social Recommendation Systems Understanding Social Media and Business Alignment, Social Media KPI, Formulating a Social Media Strategy, Managing Social Media Risks	6
6.	Social Media Analytics Applications and Privacy	
	Social media in public sector - Analyzing public sector social media, analyzing individual users, case study.  Business use of Social Media - Measuring success, Interaction and monitoring, case study.  Privacy - Privacy policies, data ownership and maintaining privacy online.	7

Textbo	Textbooks:	
1.	Seven Layers of Social Media Analytics_ Mining Business Insights from Social Media Text,	
	Actions, Networks, Hyperlinks, Apps, Search Engine, and Location Data, Gohar	
	F. Khan,(ISBN-10: 1507823207).	
2.	Analyzing the Social Web 1st Edition by Jennifer Golbeck	
3.	Mining the Social Web_ Analyzing Data from Facebook, Twitter, LinkedIn, and	
	Other Social Media Sites, Matthew A Russell, O'Reilly	
4	Charu Aggarwal (ed.), Social Network Data Analytics, Springer, 2011	
Referenc	es:	
1.	Social Media Analytics [2015], Techniques and Insights for Extracting Business Value	
	Out of Social Media, Matthew Ganis, AvinashKohirkar, IBM Press	
2.	Social Media Analytics Strategy_ Using Data to Optimize Business Performance, Alex	
	Gonçalves, APress Business Team	
3.	Social Media Data Mining and Analytics, Szabo, G., G. Polatkan, O. Boykin & A.	
	Chalkiopoulus (2019), Wiley, ISBN 978-1-118-82485-6	

Useful l	Useful Links	
1	https://cse.iitkgp.ac.in/~pawang/courses/SC16.html	
2	https://onlinecourses.nptel.ac.in/noc20_cs78/preview	
3	https://nptel.ac.in/courses/106106146	
4	https://7layersanalytics.com/	

Assessm	nent:		
Internal	Internal Assessment:		
Accecem	ent consists of two class tests of 20 marks each. The first-class test is to be		
	ed when approx. 40% syllabus is completed and second class test when additional 40%		
	is completed. Duration of each test shall be one hour.		
Sylladas	is completed. Butterior of each test shall be one nour.		
End Sen	End Semester Theory Examination:		
1	Question paper will consist of 6 questions, each carrying 20 marks.		
2	The students need to solve a total of 4 questions.		
3	Question No.1 will be compulsory and based on the entire syllabus.		
4	Remaining question (Q.2 to Q.6) will be selected from all the modules.		

Course Code	Course Name	Credits
ILO8021	Project Management	03

### **Objectives:**

- 1. To familiarize the students with the use of a structured methodology/approach for each and every unique project undertaken, including utilizing project management concepts, tools and techniques.
- 2. To appraise the students with the project management life cycle and make them knowledgeable about the various phases from project initiation through closure.

#### Outcomes: Learner will be able to...

- 1. Apply selection criteria and select an appropriate project from different options.
- 2. Write work break down structure for a project and develop a schedule based on it.
- 3. Identify opportunities and threats to the project and decide an approach to deal with them strategically.
- 4. Use Earned value technique and determine & predict status of the project.
- 5. Capture lessons learned during project phases and document them for future reference

Module	Detailed Contents	Hrs
01	Project Management Foundation:  Definition of a project, Project Vs Operations, Necessity of project management, Triple constraints, Project life cycles (typical & atypical) Project phases and stage gate process. Role of project manager. Negotiations and resolving conflicts. Project management in various organization structures. PM knowledge areas as per Project Management Institute (PMI).	5
02	Initiating Projects:  How to get a project started, Selecting project strategically, Project selection models (Numeric /Scoring Models and Non-numeric models), Project portfolio process, Project sponsor and creating charter; Project proposal. Effective project team, Stages of team development & growth (forming, storming, norming & performing), team dynamics.	6
03	Project Planning and Scheduling:  Work Breakdown structure (WBS) and linear responsibility chart, Interface  Co-ordination and concurrent engineering, Project cost estimation and budgeting, Top down and bottoms up budgeting, Networking and Scheduling techniques. PERT, CPM, GANTT chart. Introduction to Project Management Information System (PMIS).	8
04	Planning Projects:  Crashing project time, Resource loading and leveling, Goldratt's critical chain, Project Stakeholders and Communication plan.  Risk Management in projects: Risk management planning, Risk identification and risk register. Qualitative and quantitative risk assessment, Probability and impact matrix. Risk response strategies for positive and negative risks	6
05	5.1 Executing Projects:  Planning monitoring and controlling cycle. Information needs and reporting,	8

		engaging with all stakeholders of the projects.	
		Team management, communication and project meetings.	
		Monitoring and Controlling Projects:	
		Earned Value Management techniques for measuring value of work completed; Using milestones for measurement; change requests and scope creep. Project audit.	
		Project Contracting	
		Project procurement management, contracting and outsourcing,	
-		Project Leadership and Ethics:	
		Introduction to project leadership, ethics in projects.	
		Multicultural and virtual projects.	
		Closing the Project:	
	06	Customer acceptance; Reasons of project termination, Various types of project terminations (Extinction, Addition, Integration, Starvation), Process of project termination, completing a final report; doing a lessons learned analysis; acknowledging successes and failures; Project management templates and other resources; Managing without authority; Areas of further study.	

#### **REFERENCES:**

- 1. Jack Meredith & Samuel Mantel, Project Management: A managerial approach, Wiley India, 7th Ed.
- 2. A Guide to the Project Management Body of Knowledge (PMBOK<sup>®</sup> Guide), 5<sup>th</sup> Ed,Project Management Institute PA, USA
- 3. Gido Clements, Project Management, Cengage Learning.
- 4. Gopalan, Project Management, , Wiley India
- 5. Dennis Lock, Project Management, Gower Publishing England, 9 th Ed.

#### **Assessment:**

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

#### **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8022	Finance Management	03

# **Objectives:**

- 1. Overview of Indian financial system, instruments and market
- 2. Basic concepts of value of money, returns and risks, corporate finance, working capital and its management
- 3. Knowledge about sources of finance, capital structure, dividend policy

## Outcomes: Learner will be able to...

- 1. Understand Indian finance system and corporate finance
- 2. Take investment, finance as well as dividend decisions

Module	Detailed Contents	Hrs
01	Overview of Indian Financial System: Characteristics, Components and Functions of Financial System.  Financial Instruments: Meaning, Characteristics and Classification of Basic Financial Instruments — Equity Shares, Preference Shares, Bonds-Debentures, Certificates of Deposit, and Treasury Bills.  Financial Markets: Meaning, Characteristics and Classification of Financial Markets — Capital Market, Money Market and Foreign Currency Market Financial Institutions: Meaning, Characteristics and Classification of Financial Institutions — Commercial Banks, Investment-Merchant Banks and Stock  Exchanges	06
02	Concepts of Returns and Risks: Measurement of Historical Returns and Expected Returns of a Single Security and a Two-security Portfolio; Measurement of Historical Risk and Expected Risk of a Single Security and a Two-security Portfolio.  Time Value of Money: Future Value of a Lump Sum, Ordinary Annuity, and Annuity Due; Present Value of a Lump Sum, Ordinary Annuity, and Annuity Due; Continuous Compounding and Continuous Discounting.	06
03	Overview of Corporate Finance: Objectives of Corporate Finance; Functions of Corporate Finance—Investment Decision, Financing Decision, and Dividend Decision. Financial Ratio Analysis: Overview of Financial Statements—Balance Sheet, Profit and Loss Account, and Cash Flow Statement; Purpose of Financial Ratio Analysis; Liquidity Ratios; Efficiency or Activity Ratios; Profitability Ratios;  Capital Structure Ratios; Stock Market Ratios; Limitations of Ratio Analysis.	09
04	Capital Budgeting: Meaning and Importance of Capital Budgeting; Inputs for Capital Budgeting Decisions; Investment Appraisal Criterion—Accounting Rate of Return, Payback Period, Discounted Payback Period, Net Present Value(NPV), Profitability Index, Internal Rate of Return (IRR), and Modified Internal Rate of Return (MIRR)	10

	Working Capital Management: Concepts of Meaning Working Capital;	
	Importance of Working Capital Management; Factors Affecting an Entity's Working	
	Capital Needs; Estimation of Working Capital Requirements; Management of Inventories; Management of Receivables; and Management of Cash and Marketable Securities.	
	Sources of Finance: Long Term Sources—Equity, Debt, and Hybrids; Mezzanine	
	Finance; Sources of Short Term Finance—Trade Credit, Bank Finance, Commercial Paper; Project Finance.	
05	Capital Structure: Factors Affecting an Entity's Capital Structure; Overview of Capital Structure Theories and Approaches— Net Income Approach, Net Operating Income Approach; Traditional Approach, and Modigliani-Miller Approach. Relation between	05
	Capital Structure and Corporate Value; Concept of Optimal Capital Structure	
06	<b>Dividend Policy:</b> Meaning and Importance of Dividend Policy; Factors Affecting an Entity's Dividend Decision; Overview of Dividend Policy Theories and Approaches—	03
	Gordon's Approach, Walter's Approach, and Modigliani- Miller Approach	

#### **REFERENCES:**

- 1. Fundamentals of Financial Management, 13<sup>th</sup> Edition (2015) by Eugene F. Brigham and Joel F. Houston; Publisher: Cengage Publications, New Delhi.
- 2. Analysis for Financial Management, 10<sup>th</sup> Edition (2013) by Robert C. Higgins; Publishers: McGraw Hill Education, New Delhi.
- 3. Indian Financial System, 9<sup>th</sup> Edition (2015) by M. Y. Khan; Publisher: McGraw Hill Education, New Delhi.
- 4. Financial Management, 11<sup>th</sup> Edition (2015) by I. M. Pandey; Publisher: S. Chand (G/L) & Company Limited, New Delhi.

#### **Assessment:**

## Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

### **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8023	Entrepreneurship Development and Management	03

## **Objectives:**

- 1. To acquaint with entrepreneurship and management of business
- 2. Understand Indian environment for entrepreneurship
- 3. Idea of EDP, MSME

## Outcomes: Learner will be able to...

- 1. Understand the concept of business plan and ownerships
- 2. Interpret key regulations and legal aspects of entrepreneurship in India
- 3. Understand government policies for entrepreneurs

Module	Detailed Contents	Hrs
01	Overview Of Entrepreneurship: Definitions, Roles and Functions/Values of Entrepreneurship, History of Entrepreneurship Development, Role of Entrepreneurship in the National Economy, Functions of an Entrepreneur, Entrepreneurship and Forms of Business Ownership	04
	Role of Money and Capital Markets in Entrepreneurial Development:	
	Contribution of Government Agencies in Sourcing information for Entrepreneurship	
02	Business Plans And Importance Of Capital To Entrepreneurship: Preliminary and Marketing Plans, Management and Personnel, Start-up Costs and Financing as well as Projected Financial Statements, Legal Section, Insurance, Suppliers and Risks, Assumptions and Conclusion, Capital and its Importance to the Entrepreneur	09
	Entrepreneurship And Business Development: Starting a New Business, Buying an Existing Business, New Product Development, Business Growth and the Entrepreneur Law and its Relevance to Business Operations	
03	Women's Entrepreneurship Development, Social entrepreneurship-role and need, EDP cell, role of sustainability and sustainable development for SMEs, case studies, exercises	05
04	Indian Environment for Entrepreneurship: key regulations and legal aspects, MSMED Act 2006 and its implications, schemes and policies of the Ministry of MSME, role and responsibilities of various government organizations, departments, banks etc., Role of State governments in terms of infrastructure developments and support etc., Public private partnerships, National Skill development Mission, Credit Guarantee Fund, PMEGP, discussions, group exercises etc	08
	development ivission, erealt duarantee i una, i ivizer, discussions, group exercises etc	
05	Effective Management of Business: Issues and problems faced by micro and small enterprises and effective management of M and S enterprises (risk management, credit availability, technology innovation, supply chain management, linkage with large industries), exercises, e-Marketing	08
06	Achieving Success In The Small Business: Stages of the small business life cycle, four types of firm-level growth strategies, Options – harvesting or closing small business Critical Success factors of small business	05

#### **REFERENCES:**

- 1. Poornima Charantimath, Entrepreneurship development-Small Business Enterprise, Pearson
- 2. Education Robert D Hisrich, Michael P Peters, Dean A Shapherd, Entrepreneurship, latest edition, The McGrawHill Company
- 3. Dr TN Chhabra, Entrepreneurship Development, Sun India Publications, New Delhi
- 4. Dr CN Prasad, Small and Medium Enterprises in Global Perspective, New century Publications, New Delhi
- 5. Vasant Desai, Entrepreneurial development and management, Himalaya Publishing House
- 6. Maddhurima Lall, Shikah Sahai, Entrepreneurship, Excel Books
- 7. Rashmi Bansal, STAY hungry STAY foolish, CIIE, IIM Ahmedabad
- 8. Law and Practice relating to Micro, Small and Medium enterprises, Taxmann Publication Ltd.
- 9. Kurakto, Entrepreneurship-Principles and Practices, Thomson Publication
- 10. Laghu Udyog Samachar
- 11. www.msme.gov.in
- 12. www.dcmesme.gov.in
- 13. www.msmetraining.gov.in

### Assessment:

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

#### **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8024	Human Resource Management	03

#### **Objectives:**

- 1. To introduce the students with basic concepts, techniques and practices of the human resource management.
- 2. To provide opportunity of learning Human resource management (HRM) processes, related with the functions, and challenges in the emerging perspective of today's organizations.
- 3. To familiarize the students about the latest developments, trends & different aspects of HRM.
- 4. To acquaint the student with the importance of inter-personal & inter-group behavioral skills in an organizational setting required for future stable engineers, leaders and managers.

### Outcomes: Learner will be able to...

- 1. Understand the concepts, aspects, techniques and practices of the human resource management.
- 2. Understand the Human resource management (HRM) processes, functions, changes and challenges in today's emerging organizational perspective.
- 3. Gain knowledge about the latest developments and trends in HRM.
- 4. Apply the knowledge of behavioral skills learnt and integrate it with in inter personal and intergroup environment emerging as future stable engineers and managers.

Module	<b>Detailed Contents</b>	Hrs
01	<ul> <li>Introduction to HR</li> <li>Human Resource Management- Concept, Scope and Importance, Interdisciplinary Approach Relationship with other Sciences, Competencies of HR Manager, HRM functions.</li> <li>Human resource development (HRD): changing role of HRM – Human resource Planning, Technological change, Restructuring andrightsizing, Empowerment, TQM, Managing ethical issues.</li> </ul>	5
02	<ul> <li>Organizational Behavior (OB)</li> <li>Introduction to OB Origin, Nature and Scope of Organizational Behavior, Relevance to Organizational Effectiveness and Contemporary issues</li> <li>Personality: Meaning and Determinants of Personality, Personality development, Personality Types, Assessment of Personality Traits for Increasing Self Awareness</li> <li>Perception: Attitude and Value, Effect of perception on Individual Decision-making, Attitude and Behavior.</li> <li>Motivation: Theories of Motivation and their Applications for Behavioral Change (Maslow, Herzberg, McGregor);</li> <li>Group Behavior and Group Dynamics: Work groups formal and informal groups and stages of group development. Team Effectiveness: High performing teams, Team Roles, cross functional and self-directed team.</li> <li>Case study</li> </ul>	7
03	<ul> <li>Organizational Structure &amp; Design</li> <li>Structure, size, technology, Environment of organization; Organizational Roles &amp; conflicts: Concept of roles; role dynamics; role conflicts and</li> </ul>	6

	stress.	
	<ul> <li>Leadership: Concepts and skills of leadership, Leadership and managerial roles, Leadership styles and contemporary issues in leadership.</li> <li>Power and Politics: Sources and uses of power; Politics atworkplace, Tactics and strategies.</li> </ul>	
	Human resource Planning	
	<ul> <li>Recruitment and Selection process, Job-enrichment, Empowerment - Job- Satisfaction, employee morale.</li> </ul>	
04	<ul> <li>Performance Appraisal Systems: Traditional &amp; modern methods,</li> <li>Performance Counseling, Career Planning.</li> </ul>	5
	<ul> <li>Training &amp; Development: Identification of Training Needs, Training Methods</li> </ul>	
05	<ul> <li>Emerging Trends in HR</li> <li>Organizational development; Business Process Re-engineering (BPR), BPR as a tool for organizational development, managing processes &amp; transformation in HR. Organizational Change, Culture, Environment</li> <li>Cross Cultural Leadership and Decision Making: Cross Cultural Communication and diversity at work, Causes of diversity, managing diversity with special reference to handicapped, women and ageing people, intra company cultural difference in employee motivation.</li> </ul>	6
	HR & MIS	
06	Need, purpose, objective and role of information system in HR, Applications in HRD in various industries (e.g. manufacturing R&D, Public Transport, Hospitals, Hotels and service industries  Strategic HRM	10
00	Role of Strategic HRM in the modern business world, Concept of Strategy, Strategic Management Process, Approaches to Strategic Decision Making; Strategic Intent – Corporate Mission, Vision, Objectives and Goals	10
	Labor Laws & Industrial Relations	
	Evolution of IR, IR issues in organizations, Overview of Labor Laws in India; Industrial Disputes Act, Trade Unions Act, Shops and Establishments Act	

### **REFERENCES:**

- 1. Stephen Robbins, Organizational Behavior, 16th Ed, 2013
- 2. V S P Rao, Human Resource Management, 3<sup>rd</sup> Ed, 2010, Excelpublishing
- 3. Aswathapa, Human resource management: Text & cases, 6<sup>th</sup> edition, 2011
- 4. C. B. Mamoria and S V Gankar, Dynamics of Industrial Relations in India, 15<sup>th</sup> Ed, 2015, Himalaya Publishing, 15<sup>th</sup>edition, 2015
- 5. P. Subba Rao, Essentials of Human Resource management and Industrial relations, 5<sup>th</sup> Ed, 2013, Himalaya Publishing
- 6. Laurie Mullins, Management & Organizational Behavior, Latest Ed, 2016, Pearson Publications

### **Assessment:**

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

## **End Semester Theory Examination:**

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8025	Professional Ethics and Corporate Social Responsibility (CSR)	03

- 1. To understand professional ethics in business
- 2. To recognized corporate social responsibility

#### Outcomes: Learner will be able to...

- 1. Understand rights and duties of business
- 2. Distinguish different aspects of corporate social responsibility
- 3. Demonstrate professional ethics
- 4. Understand legal aspects of corporate social responsibility

Module	Detailed Contents	Hrs
01	Professional Ethics and Business: The Nature of Business Ethics; Ethical	0.4
	Issues in Business; Moral Responsibility and Blame; Utilitarianism: Weighing Social	04
	Costs and Benefits; Rights and Duties of Business	
	Professional Ethics in the Marketplace: Perfect Competition; Monopoly	
	Competition; Oligopolistic Competition; Oligopolies and Public Policy <b>Professional</b>	
02	Ethics and the Environment: Dimensions of Pollution and Resource Depletion; Ethics	08
	of Pollution Control; Ethics of Conserving	
	Depletable Resources	
	Professional Ethics of Consumer Protection: Markets and Consumer Protection;	
	Contract View of Business Firm's Duties to Consumers; Due Care Theory; Advertising	
03	Ethics; Consumer Privacy	06
	Professional Ethics of Job Discrimination: Nature of Job Discrimination;	
	Extent of Discrimination; Reservation of Jobs.	
	Introduction to Corporate Social Responsibility: Potential Business Benefits—Triple	
04	bottom line, Human resources, Risk management, Supplier relations; Criticisms and	05
04	concerns—Nature of business; Motives; Misdirection.	
	Trajectory of Corporate Social Responsibility in India	
	Corporate Social Responsibility: Articulation of Gandhian Trusteeship Corporate	
05	Social Responsibility and Small and Medium Enterprises (SMEs) in India, Corporate	08
05	Social Responsibility and Public-Private Partnership (PPP) in	
	India	
	Corporate Social Responsibility in Globalizing India: Corporate Social Responsibility	
06	Voluntary Guidelines, 2009 issued by the Ministry of Corporate Affairs, Government of	08
	India, Legal Aspects of Corporate Social	
	Responsibility—Companies Act, 2013.	
		<u> </u>

#### **REFERENCES:**

- 1. Business Ethics: Texts and Cases from the Indian Perspective (2013) by Ananda Das Gupta; Publisher: Springer.
- 2. Corporate Social Responsibility: Readings and Cases in a Global Context (2007) by Andrew Crane, Dirk Matten, Laura Spence; Publisher: Routledge.
- 3. Business Ethics: Concepts and Cases, 7th Edition (2011) by Manuel G. Velasquez; Publisher: Pearson, New Delhi.
- 4. Corporate Social Responsibility in India (2015) by BidyutChakrabarty, Routledge, New Delhi.

#### **Assessment:**

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

#### **End Semester Theory Examination:**

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8026	Research Methodology	03

- 1. To understand Research and Research Process
- 2. To acquaint students with identifying problems for research and develop research strategies
- 3. To familiarize students with the techniques of data collection, analysis of data and interpretation

#### Outcomes: Learner will be able to...

- 1. Prepare a preliminary research design for projects in their subject matter areas
- 2. Accurately collect, analyze and report data
- 3. Present complex data or situations clearly
- 4. Review and analyze research findings

Module	Detailed Contents	Hrs
01	Introduction and Basic Research Concepts  Research – Definition; Concept of Construct, Postulate, Proposition, Thesis, Hypothesis, Law, Principle.Research methods vs Methodology  Need of Research in Business and Social Sciences  Objectives of Research  Issues and Problems in Research  Characteristics of Research:Systematic, Valid, Verifiable, Empirical and Critical	09
02	Types of Research  Basic Research  Applied Research  Descriptive Research  Analytical Research  Empirical Research  2.6 Qualitative and Quantitative Approaches	07
03	Research Design and Sample Design Research Design – Meaning, Types and Significance Sample Design – Meaning and Significance Essentials of a good sampling Stages in Sample Design Sampling methods/techniques Sampling Errors	07
04	Research Methodology  4.1 Meaning of Research Methodology  4.2. Stages in Scientific Research Process:  a. Identification and Selection of Research Problem  b. Formulation of Research Problem  c. Review of Literature  d. Formulation of Hypothesis  e. Formulation of research Design  f. Sample Design  g. Data Collection  h. Data Analysis  i. Hypothesis testing and Interpretation of Data	08

	j. Preparation of Research Report	
05	Formulating Research Problem  5.1 Considerations: Relevance, Interest, Data Availability, Choice of data, Analysis of data, Generalization and Interpretation of analysis	04
	Outcome of Research	
06	Preparation of the report on conclusion reached	04
	Validity Testing & Ethical Issues	
	Suggestions and Recommendation	

#### **REFERENCES:**

- 1. Dawson, Catherine, 2002, Practical Research Methods, New Delhi, UBS Publishers Distributors.
- 2. Kothari, C.R.,1985, Research Methodology-Methods and Techniques, New Delhi, Wiley Eastern Limited.
- 3. Kumar, Ranjit, 2005, Research Methodology-A Step-by-Step Guide for Beginners, (2<sup>nd</sup>ed), Singapore, Pearson Education

#### **Assessment:**

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or at least 6 assignment on complete syllabus or course project.

#### **End Semester Theory Examination:**

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8027	IPR and Patenting	03

- 1. To understand intellectual property rights protection system
- 2. To promote the knowledge of Intellectual Property Laws of India as well as International treaty procedures
- 3. To get acquaintance with Patent search and patent filing procedure and applications

#### Outcomes: Learner will be able to...

- 1. understand Intellectual Property assets
- 2. assist individuals and organizations in capacity building
- 3. work for development, promotion, protection, compliance, and enforcement of Intellectual Property and Patenting

Module	Detailed Contents	Hr
01	Introduction to Intellectual Property Rights (IPR): Meaning of IPR, Different category of IPR instruments - Patents, Trademarks, Copyrights, Industrial Designs, Plant variety protection, Geographical indications, Transfer of technology etc.  Importance of IPR in Modern Global Economic Environment: Theories of IPR, Philosophical aspects of IPR laws, Need for IPR, IPR as an instrument of development	05
02	Enforcement of Intellectual Property Rights: Introduction, Magnitude of problem, Factors that create and sustain counterfeiting/piracy, International agreements, International organizations (e.g. WIPO, WTO) active IPR enforcement  Indian Scenario of IPR:Introduction, History of IPR in India, Overview of IP laws in India, Indian IPR, Administrative Machinery, Major international treaties signed by India, Procedure for submitting patent and Enforcement of IPR at national level etc.	07
03	Emerging Issues in IPR: Challenges for IP in digital economy, e-commerce, human genome, biodiversity and traditional knowledge etc.	05
04	Basics of Patents: Definition of Patents, Conditions of patentability, Patentable and non-patentable inventions, Types of patent applications (e.g. Patent of addition etc), Process Patent and Product Patent, Precautions while patenting, Patent specification Patent claims, Disclosures and non-disclosures, Patent rights and infringement, Method of getting a patent	07
05	Patent Rules: Indian patent act, European scenario, US scenario, Australia scenario, Japan scenario, Chinese scenario, Multilateral treaties where India is a member (TRIPS agreement, Paris convention etc.)	08
06	Procedure for Filing a Patent (National and International): Legislation and Salient Features, Patent Search, Drafting and Filing Patent Applications, Processing of patent, Patent Litigation, Patent Publicationetc, Time frame and cost, Patent Licensing, Patent Infringement	07

#### **REFERENCE BOOKS:**

- 1. Rajkumar S. Adukia, 2007, A Handbook on Laws Relating to Intellectual Property Rights in India, The Institute of Chartered Accountants of India
- 2. Keayla B K, Patent system and related issues at a glance, Published by National Working Group on Patent Laws
- 3. T Sengupta, 2011, Intellectual Property Law in India, Kluwer Law International
- 4. Tzen Wong and Graham Dutfield, 2010, Intellectual Property and Human Development: Current Trends and Future Scenario, Cambridge University Press
- 5. Cornish, William Rodolph & Llewelyn, David. 2010, Intellectual Property: Patents, Copyrights, Trade Marks and Allied Right, 7<sup>th</sup> Edition, Sweet & Maxwell
- 6. Lous Harns, 2012, The enforcement of Intellactual Property Rights: A Case Book, 3<sup>rd</sup> Edition, WIPO
- 7. Prabhuddha Ganguli, 2012, Intellectual Property Rights, 1st Edition, TMH
- 8. R Radha Krishnan & S Balasubramanian, 2012, Intellectual Property Rights, 1st Edition, Excel Books
- 9. M Ashok Kumar and mohd Igbal Ali, 2-11, Intellectual Property Rights, 2nd Edition, Serial Publications
- 10. Kompal Bansal and Praishit Bansal, 2012, Fundamentals of IPR for Engineers, 1st Edition, BS Publications
- 11. Entrepreneurship Development and IPR Unit, BITS Pilani, 2007, A Manual on Intellectual Property Rights,
- 12. Mathew Y Maa, 2009, Fundamentals of Patenting and Licensing for Scientists and Engineers, World Scientific Publishing Company
- 13. N S Rathore, S M Mathur, Priti Mathur, Anshul Rathi, IPR: Drafting, Interpretation of Patent Specifications and Claims, New India Publishing Agency
- 14. Vivien Irish, 2005, Intellectual Property Rights for Engineers, IET
- 15. Howard B Rockman, 2004, Intellectual Property Law for Engineers and scientists, Wiley-IEEE Press

#### **Assessment:**

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or at least 6 assignment on complete syllabus or course project.

#### **End Semester Theory Examination:**

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8028	Digital Business Management	03

- 1. To familiarize with digital business concept
- 2. To acquaint with E-commerce
- 3. To give insights into E-business and its strategies

#### Outcomes: The learner will be able to .....

- 1. Identify drivers of digital business
- 2. Illustrate various approaches and techniques for E-business and management
- 3. Prepare E-business plan

Module	Detailed content	Hours
1	Introduction to Digital Business-  Introduction, Background and current status, E-market places, structures, mechanisms, economics and impacts  Difference between physical economy and digital economy,  Drivers of digital business- Big Data & Analytics, Mobile, Cloud Computing, Social media, BYOD, and Internet of Things(digitally intelligent machines/services)  Opportunities and Challenges in Digital Business,	09
2	E-Commerce- Meaning, Retailing in e-commerce-products and services, consumer behavior, market research and advertisement  B2B-E-commerce-selling and buying in private e-markets, public B2B exchanges and support services, e-supply chains, Collaborative Commerce, Intra business EC and Corporate portals  Other E-C models and applications, innovative EC System-From E- government and learning to C2C, mobile commerce and pervasive computing  EC Strategy and Implementation-EC strategy and global EC, Economics and Justification of EC, Using Affiliate marketing to promote your e- commerce business, Launching a successful online business and EC project, Legal, Ethics and Societal impacts of EC	06

3	Digital Business Support services: ERP as e –business backbone, knowledge Tope Apps, Information and referral system  Application Development: Building Digital business Applications and Infrastructure	06
4	Managing E-Business-Managing Knowledge, Management skills for e-business, Managing Risks in e –business Security Threats to e-business -Security Overview, Electronic Commerce Threats, Encryption, Cryptography, Public Key and Private Key Cryptography, Digital Signatures, Digital Certificates, Security Protocols over Public Networks: HTTP, SSL, Firewall as Security Control, Public Key Infrastructure (PKI) for Security, Prominent Cryptographic Applications	06
5	E-Business Strategy-E-business Strategic formulation- Analysis of Company's Internal and external environment, Selection of strategy, E- business strategy into Action, challenges and E-Transition (Process of Digital Transformation)  Materializing e-business: From Idea to Realization-Business planpreparation	04
0	Case Studies and presentations	08

#### **References:**

- 1. A textbook on E-commerce, Er Arunrajan Mishra, Dr W K Sarwade, Neha Publishers & Distributors, 2011
- 2. E-commerce from vision to fulfilment, Elias M. Awad, PHI-Restricted, 2002
- 3. Digital Business and E-Commerce Management, 6th Ed, Dave Chaffey, Pearson, August 2014
- 4. Introduction to E-business-Management and Strategy, Colin Combe, ELSVIER, 2006
- 5. Digital Business Concepts and Strategy, Eloise Coupey, 2<sup>nd</sup> Edition, Pearson
- 6. Trend and Challenges in Digital Business Innovation, VinocenzoMorabito, Springer
- 7. Digital Business Discourse Erika Darics, April 2015, Palgrave Macmillan
- 8. E-Governance-Challenges and Opportunities in : Proceedings in 2<sup>nd</sup> International Conference theory and practice of Electronic Governance
- 9. Perspectives the Digital Enterprise –A framework for Transformation, TCS consulting journal Vol.5
- 10. Measuring Digital Economy-A new perspective -DOI:10.1787/9789264221796-enOECD Publishing

#### **Assessment:**

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or at least 6 assignment on complete syllabus or course project.

#### **End Semester Theory Examination:**

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8029	Environmental Management	03

- 1. Understand and identify environmental issues relevant to India and global concerns
- 2. Learn concepts of ecology
- 3. Familiarise environment related legislations

#### Outcomes: Learner will be able to...

- 1. Understand the concept of environmental management
- 2. Understand ecosystem and interdependence, food chain etc.
- 3. Understand and interpret environment related legislations

Module	Detailed Contents	Hrs
01	Introduction and Definition of Environment: Significance of Environment Management for contemporary managers, Career opportunities.	10
	Environmental issues relevant to India, Sustainable Development, The Energy scenario.	
02	Global Environmental concerns: Global Warming, Acid Rain, Ozone Depletion, Hazardous Wastes, Endangered life-species, Loss of Biodiversity, Industrial/Man-made disasters, Atomic/Biomedical hazards, etc.	06
03	Concepts of Ecology: Ecosystems and interdependence between living organisms, habitats, limiting factors, carrying capacity, food chain, etc.	05
04	Scope of Environment Management, Role & functions of Government as a planning and regulating agency.  Environment Quality Management and Corporate Environmental Responsibility	10
05	Total Quality Environmental Management, ISO-14000, EMS certification.	05
06	General overview of major legislations like Environment Protection Act, Air (P & CP) Act, Water (P & CP) Act, Wildlife Protection Act, Forest Act, Factories Act, etc.	03

#### **REFERENCES:**

- 1. Environmental Management: Principles and Practice, C J Barrow, Routledge Publishers London, 1999
- 2. A Handbook of Environmental Management Edited by Jon C. Lovett and David G. Ockwell, Edward Elgar Publishing
- 3. Environmental Management, T V Ramachandra and Vijay Kulkarni, TERI Press
- 4. Indian Standard Environmental Management Systems Requirements With Guidance For Use, Bureau Of Indian Standards, February 2005
- 5. Environmental Management: An Indian Perspective, S N Chary and Vinod Vyasulu, Maclillan India, 2000

- 6. Introduction to Environmental Management, Mary K Theodore and Louise Theodore, CRC Press
- 7. Environment and Ecology, Majid Hussain, 3<sup>rd</sup> Ed. Access Publishing.2015

#### **Assessment:**

#### **Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

#### **End Semester Theory Examination:**

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

<b>Course Code:</b>	Course Title	Credit
CSL801	Advanced AI Lab	01

Pre	Prerequisite: C/C++/Java/MATLAB		
La	Lab Objectives:		
1	Articulate basic knowledge of fuzzy set theory through programing.		
2	To design Associative Memory Networks.		
3	To apply Unsupervised learning towards Networks design.		
4	To demonstrate Special networks and its applications in soft computing.		
5	To implement Hybrid computing systems.		
La	<b>b Outcomes:</b> At the end of the course, the students will be able to		
1	Implement Fuzzy operations and functions towards Fuzzy-rule creations.		
2	2 Build and training Associative Memory Network.		
3	Build Unsupervised learning based networks.		
4	Design and implement architecture of Special Networks		
5	Implement Neuro-Fuzzy hybrid computing applications.		

Suggested Experiments:	
Sr. No.	Name of the Experiment
1	Design and implement a Hidden Markov Models for outcome prediction.
2	Design and implement a Bayesian Network for outcome prediction.
3	Design and implement a Gaussian Mixture Models for outcome prediction.
4	Build and Train a Generative Multi-Layer Network Model using appropriate dataset.
5	Build and Train a Deep Convolution Generative Multi-Layer (DCGAN) Network Model for an image based dataset.
6	Develop a Conditional GAN (CGAN) Network to direct the image generation process of the generator model.
7	Train a variational autoencoder using Tensorflow on Fashion MNIST

8	Explore the working of any pre-trained model towards outcome generation.	
9	Implement and analyze the working of Local Interpretable Model-agnostic	
	Explanations(LIME) supervised model.	
10	Case-study on the emerging technologies in AI like Metaverse, Augmented reality etc.	
11	Mini Project Report: For any one chosen real world application as per the syllabus of CSC801 : Advanced AI.	
12	Implementation and Presentation of Mini Project	

Usef	Useful Links	
1	https://nptel.ac.in/courses/106106224	
2	https://www.tensorflow.org/tutorials/generative/cvae	
3	https://www.analyticsvidhya.com/blog/2022/07/everything-you-need-to-know-about-lime/	
4	https://onlinecourses.nptel.ac.in/noc20_cs62/preview	
5	https://machinelearningmastery.com/what-are-generative-adversarial-networks-gans/	

Teri	Term Work:	
1	Term work should consist of any 06 experiments, 1 case study, Mini Project.	
2	Journal must include at least 2 assignments based on Theory and Practical's.	
3	The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.	
4	Total 25 Marks (Experiments: 15-marks, Attendance Theory & Practical: 05-marks, Assignments: 05-marks)	
Prac	tical and Oral exam	
	Oral examination on the entire syllabus of CSC801 and CSL801	

Lab Code	Lab Name	Credit
CSDOL8011	Al for financial & Banking application Lab	1

Prere	Prerequisite: Python Programming, Deep Learning, Machine Learning.		
Lab (	Lab Objectives: Students will try		
1	To implement digital money transfer systems in the banking sector.		
2	To calculate risk-adjusted performance measures for investment portfolios.		
3	To apply cluster analysis to identify patterns in financial data.		
4	To analyze market sentiment using the Markov regime switching model.		
5	To design and backtest trading algorithms for financial markets		
6	To detect and prevent fraudulent activities using fraud analytics techniques		
Lab (	Lab Outcomes: At the end of the course, the students will be able to		
1	Proficiency in implementing secure and efficient digital money transfer systems.		
2	Ability to assess investment performance using risk-adjusted measures.		
3	Competence in identifying meaningful patterns and segments in financial data.		
4	Understanding of market sentiment and its impact on trading decisions.		
5	Practical skills in developing and evaluating trading algorithms.		
6	Knowledge of fraud detection methods for financial systems.		

	Suggested List of Experiments	
1.	Setting up a Digital Money Transfer System	
2.	Calculating Sharpe Ratios for Investment Portfolios	
3,	Cluster Analysis of Financial Data for Market Segmentation	
4.	Analyzing Market Sentiment using the Markov Regime Switching Model	
5.	Developing and Backtesting a Simple Trading Algorithm	
6.	Implementing Advanced Risk Management Techniques in Trading Algorithms	
7.	Fraud Detection using Machine Learning Algorithms	
8.	Visualizing Fraud Patterns and Analytics	
9.	Designing and Backtesting Complex Trading Strategies	
10.	Evaluating and Enhancing the Performance of Trading Algorithms	
11.	Applying Machine Learning for Predictive Fraud Analytics	

Tex	Textbooks:	
1	Financial Analytics with R Building a Laptop Laboratory for Data Science MARK J.	
	BENNETT University of Chicago DIRK L. HUGEN University of Iowa	
2	Artificial Intelligence in Finance A Python-Based Guide, Yves Hilpisch A	
3	Fraud Analytics Using Descriptive, Predictive, and Social Network Techniques: A	
	Guide to Data Science for Fraud Detection , Bart Baesens, Veronique Van Vlasselaer,	
	Wouter Verbeke	

Ref	References:	
1	"Machine Learning for Asset Managers" by Marcos López de Prado	
2	"Advances in Financial Machine Learning" by Marcos López de Prado.	
Ü	ital References:	
1.	1. https://www.eastnets.com/newsroom/digital-transformation-in-the-banking-and-financial-services-sector	
2.	2. https://www.techopedia.com/definition/34633/generative-ai	

Term	Term Work:	
1	Term work should consist of 10 experiments and 2 assignments.	
2	The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.	
3	The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work. Total 25 Marks (Experiments and Project: 15-marks, Attendance(Theory & Practical): 05-marks, Assignment: 05-marks)	
Practi	cal and Oral exam	
	Oral examination on the entire syllabus of CSDO8011 & CSDOL8011	

Lab Code	Lab Name	Credit
CSDOL8012	Quantum Computing Lab	1

Prerequisite: Python Programming Language.		
Lab Objectives:		
To implement fundamental quantum computing concepts		
To learn quantum computation and quantum information		
To understand quantum entanglement, quantum algorithms		
To understand quantum information theory and channels		
Lab Outcomes: Students will be able to		
1 Implement basic quantum computing logic by building dice and random numbers using open		
source simulation tools.		
2 Understand quantum logic gates using open source simulation tools.		
3 Implement quantum circuits using open source simulation tools.		
4 I implement quantum algorithms using open source simulation tools.		

Suggested Experiments: Students are required to complete at least 10 experiments. Faculty may develop their own set of experiments for students. List below is only suggestive. Name of the Experiment Sr. No. **Building Quantum dice** 1 Building Quantum Random No. Generation 3 Composing simple quantum circuits with q-gates and measuring the output into classical bits. Implementation of Shor's Algorithms 4 Implementation of Grover's Algorithm 5 Implementation of Deutsch's Algorithm 6 Implementation of Deutsch-Jozsa's Algorithm 7 Quantum Circuits 9 **Qubit Gates** 10 Bell Circuit & GHZ Circuit

Usef	Useful Links:	
1	IBM Experience: <a href="https://quantum-computing.ibm.com/">https://quantum-computing.ibm.com/</a>	
2	Microsoft Quantum Development Kit	
	https://azure.microsoft.com/en-us/resources/development-kit/quantum-computing/#overview	
3	Forest SDK PyQuil: <a href="https://pyquil-docs.rigetti.com/en/stable/">https://pyquil-docs.rigetti.com/en/stable/</a>	
4	Google Quantum CIRQ https://quantumai.google/cirq	
5	Qiskit Labs IBM <a href="https://learn.qiskit.org/course/ch-labs/lab-1-quantum-circuits">https://learn.qiskit.org/course/ch-labs/lab-1-quantum-circuits</a>	

Mini Project such as implementing an API for efficient search using Grover's

Algorithms or Integer factorization using Shor's Algorithm.

Accuracy of Quantum Phase Estimation

11 12

Te	Term Work:	
1	Term work should consist of 10 experiments.	
2	Journal must include at least 2 assignments.	
3	The final certification and acceptance of term work ensures that satisfactory performance of	
	laboratory work and minimum passing marks in term work.	
4	Total 25 Marks (Experiments: 15-marks, Attendance Theory & Practical: 05-marks,	
	Assignments: 05-marks)	

## Oral & Practical exam:

Oral examination based on the entire syllabus of CSDO8012 and CSDOL8012

Course Code:	Course Title	Credit
CSDOL8013	Reinforcement Learning Lab	1

Pr	Prerequisite: Python Programming, Deep Learning, Machine Learning.		
L	Lab Objectives: Students will try		
1	Introduce the fundamentals of reinforcement learning and problem formulation using MDPs and Bandit problems		
2	Explode different exploration strategies and their impact on online leaning scenarios.		
3	Understand dynamic programming algorithms for solving Markov Decision Processes.		
4	Apply dynamic programming techniques to solve small-scale MDP problems		
5	Implement and compare Monte Carlo methods and Temporal-Difference learning algorithms.		
6	Explore real-world applications of reinforcement learning in domains such as autonomous driving or robotics		
L	ab Outcomes: At the end of the course, the students will be able to		
1	Gain a solid understanding of reinforcement learning concepts and problem formulation.		
2	Evaluate and compare exploration strategies in online learning scenarios.		
3	Solve Markov Decision Processes using dynamic programming algorithms		
4	Apply dynamic programming techniques to solve small-scale MDP problems.		
5	Implement and analyze Monte Carlo methods and Temporal-Difference learning algorithms		
6	Explore practical applications of reinforcement learning in real-world domains.		

	Suggested List of Experiments
1.	Implementing a simple grid-world environment and training an agent using basic Q-learning
2.	Implementing a multi-armed bandit problem and comparing different exploration strategies like epsilon-greedy and UCB.
3,	Implementing a basic grid-world environment as an MDP and applying policy iteration and value iteration algorithms to find optimal policies.
4.	Applying dynamic programming algorithms, such as policy evaluation and policy improvement, to solve a small-scale MDP problem.
5.	Implementing Monte Carlo control and Temporal Difference (TD) learning algorithms to train an agent in a grid-world environment.
6.	Exploration vs. Exploitation Trade-off: Experimenting with different exploration strategies and analyzing their impact on the learning performance of an agent in a bandit problem.
7.	Function Approximation in Reinforcement Learning: Using function approximation

techniques, such as linear regression or neural networks, to approximate value functions in reinforcement learning problems.

8. Deep Reinforcement Learning: Implementing a deep Q-network (DQN) to train an agent to play a popular Atari game, such as Pong or Space Invaders.

9. Transfer Learning and Multi-Task Reinforcement Learning: Investigating transfer learning in reinforcement learning by training an agent in one environment and transferring its knowledge to a different but related environment

10. Policy Gradient Methods:
Implementing policy gradient methods, such as REINFORCE or Proximal Policy Optimization (PPO), to train an agent in a continuous control environment.

\*11. Applications and Case Studies:
Applying reinforcement learning techniques to solve a real-world problem, such as training a self-driving car to navigate a simulated road environment.

#### **Text Books:**

- 1. Reinforcement Learning: An Introduction, by Richard S. Sutton and Andrew G. Barto
- **2.** Alessandro Palmas, Dr. Alexandra Galina Petre, Emanuele Ghelfi, The Reinforcement Learning Workshop: Learn how to Apply Cutting-edge Reinforcement Learning Algorithms to a Wide Range of Control Problems, 2020 Packt publishing.
- 3. Phil Winder, Reinforcement Learning Industrial Applications with Intelligent Agents, O'Reilly
- 4. Dr Engr S M Farrukh Akhtar, Practical Reinforcement Learning, Packt Publishing, 2017.

#### **References Books:**

- 1. Maxim Lapan, Deep Reinforcement Learning Hands-On: Apply modern RL methods, with deep Q-networks, value iteration, policy gradients, TRPO, AlphaGo Zero.
- 2. Csaba Szepesv´ari, Algorithms for Reinforcement Learning, Morgan & Claypool Publishers
- **3.** Alberto Leon-Garcia, Probability, Statistics and Random Processes for Electrical Engineering, Third Edition, Pearson Education, Inc.

#### Useful Links

- 1. Machine Learning and Friends at Carnegie Mellon University
- 2. Reinforcement Learning: A Survey
- 3. Bibliography on Reinforcement Learning
- 4. David J. Finton's Reinforcement Learning Page

# Term Work: 1 Term work should consist of any 8 experiments, 1 case study and 2 assignments. 2 The final certification and acceptance of term work ensures satisfactory performance o

	laboratory work and minimum passing marks in term work.
3	The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work. Total 25 Marks (Experiments and Project: 15-marks, Attendance(Theory & Practical): 05-marks, Assignment: 05-marks)
	ral exam Oral Examination based on the entire syllabus of CSDO8011 and CSL8011

Lab Code	Lab Name	Credit
CSDOL8021	Graph Data Science	1
	Lab	

L	Lab Objectives: Students will try		
1	To understand graph database fundamentals and their advantages.		
2	To design and implement effective data models using the labeled property graph model.		
3	To develop proficiency in querying and analyzing graph data using Cypher.		
4	To gain knowledge of graph database administration tasks and data management.		
5	To apply graph database techniques to real-world use cases.		
6	To develop practical skills in graph database application development.		
L	ab Outcomes: At the end of the course, the students will be able to		
1	Comprehensive understanding of graph databases and their benefits.		
2	Proficiency in creating data models for representing complex relationships.		
3	Ability to write efficient queries and analyze graph data effectively.		
4	Competence in administering and managing graph databases.		
5	Application of graph database techniques to solve real-world problems.		
6	Understand developing graph database applications.		

Prerequisite: Python Programming, Deep Learning, Machine Learning.

# Suggested List of Experiments 1. Graph Database Fundamentals: Install and set up a graph database system (e.g., Neo4j) on a local machine. Familiarize yourself with the graph database environment, including the query language (Cypher) and browser interface.

# Data Modeling with Graphs: Design a data model using the labeled property graph model for a specific domain (e.g., social network, e-commerce). Implement the data model in the graph database and populate it with sample data. 3. Basic Graph Queries: Perform basic graph queries using Cypher to retrieve nodes, relationships, and their properties. Explore different query patterns, such as finding paths, filtering nodes, and ordering results. Advanced Graph Queries: 4. Extend your query knowledge by performing more complex graph queries, including subgraph matching, aggregation, and conditional filtering. Optimize query performance by understanding and utilizing indexes. Graph Database Administration: Learn and practice essential administrative tasks, such as managing users, roles, and access control. Perform backup and restore operations to ensure data integrity. Importing and Exporting Data: Import data from external sources (e.g., CSV files) into the graph database. Export graph data to different formats for analysis or sharing. Graph Algorithms and Analytics: Explore the built-in graph algorithms provided by the graph database system (e.g., centrality, community detection). Apply graph algorithms to analyze and extract insights from your graph data 8. Graph Visualization and Exploration: Utilize visualization tools and libraries to visualize your graph data. Explore and navigate the graph visually to gain a better understanding of its structure and relationships. 9. Performance Optimization: Identify and address performance bottlenecks in your graph database application. Optimize queries, indexes, and data modeling to improve overall system

	performance.
10.	Scaling and Replication:
	<ul> <li>Learn techniques for scaling and replicating a graph database to handle larger datasets and higher workloads.</li> <li>Implement and test replication strategies to ensure data availability and fault tolerance.</li> </ul>
*11.	Real-World Use Cases:
	<ul> <li>Choose a specific real-world use case (e.g., recommendation systems, fraud detection) and apply graph database techniques to solve the problem.</li> <li>Design and implement a graph database application that addresses the unique requirements of the chosen use case.</li> </ul>

Tex	Textbooks:	
1	Introduction to Graph Theory Fourth edition, Robin J. Wilson	
2	Daphne Koller and Nir Friedman, "Probabilistic Graphical Models: Principles and Techniques", Cambridge, MA: The MIT Press, 2009 (ISBN 978-0-262-0139-2).	
3	Graph databases, Ian Robinson, Jim Webber & Emil Eifrem	

Refe	References:	
1	"Graph Databases: New Opportunities for Connected Data" by Ian Robinson, Jim Webber, and Emil Eifrém.	
2	"Neo4j in Action" by Aleksa Vukotic, Nicki Watt, and Tareq Abedrabbo.	
3	"Graph Databases for Beginners" by Mark Needham and Amy E. Hodler.	
4	"Practical Neo4j" by Gregory Jordan.	
5	"Learning Neo4j" by Rik Van Bruggen.	
6	"Graph Database Applications and Concepts with Neo4j" by Dionysios Synodinos.	
Digit	Digital References:	

- 1. https://web4.ensiie.fr/~stefania.dumbrava/OReilly\_Graph\_Databases.pdf
- 2. https://www.quackit.com/neo4j/tutorial/

#### Term Work:

- 1 Term work should consist of any 8 experiments, 1 case study and 2 assignments.
- The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.
- The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work. Total 25 Marks (Experiments and Project: 15-marks, Attendance(Theory & Practical): 05-marks, Assignment: 05-marks)

#### Oral exam

Oral examination on the entire syllabus of CSDO8021 and CSDOL8021

Course Code:	Course Title	Credit
CSDOL8022	Recommendation Systems Lab	1

Pr	Prerequisite: Java/Python		
La	Lab Objectives:		
1	To understand the key concepts of Recommendation systems.		
2	Design and implement cluster-based approaches for recommendation systems.		
3	Design, implement and analyze classification algorithms for recommendation systems.		
4	To understand various Recommendation system Algorithms.		
5	To understand data processing for Recommendation system Algorithms		
La	<b>ab Outcomes:</b> At the end of the course, the students will be able to		
1	Understand mathematics and representation of data for recommendation systems.		
2	Design, implement and analyze Collaborative filtering based for recommendation systems.		
3	Design, implement and analyze Content-based recommendation systems.		
4	Design, implement and analyze Knowledge-based recommendation systems.		
5	Understanding feature engineering and pre-processing for recommendation systems.		
6	To solve real world problems using recommendation systems.		

Suggested Experiments:	
Sr. No.	Name of the Experiment
1	Implementation of Matrix operations and data representation towards understanding mathematics for recommendation system
2	Experiment on the role of clustering methods with respect to recommendation systems
3	Feature engineering and pre-processing of data for recommendation systems.
4	Implementation of Bayes classifier for recommendation.
5	Implement User-based Nearest neighbor recommendation.
6	Implement Item-based Nearest neighbor recommendation
7	Implement Content-based recommendation system.
8	Implement Knowledge-based recommendation system.

9	Implementation of a recommendation system using Hybrid approach.
10	Implementation of a recommendation system using Ensembled approach.
11	Implementation of a Regression based recommendation system.
12	Analyze results on the basis of different evaluation parameters and graphical representations for recommendation systems.
13	Mini Project Report: For any one chosen real world Recommendation systems application.
14	Implementation and Presentation of Mini Project

Use	Useful Links		
1	https://towardsdatascience.com/recommendation-systems-explained-a42fc60591ed		
2	https://www.coursera.org/specializations/recommender-systems		

Ter	Term Work:		
1	Term work should consist of any 08 experiments and mini project		
2	Journal must include at least 2 assignments based on Theory and Practical's		
3	The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.		
4	Total 25 Marks (Experiments: 15-marks, Attendance Theory & Practical: 05-marks, Assignments: 05-marks)		
Ora	Oral exam:		
	Oral examination based on the entire syllabus of CSDO8022 and CSL8022		

Lab Code	Lab Name	Credit
CSDOL8023	Social Media Analytics Lab	1

Prereg	Prerequisite: Types of Graphs, Data Mining, Data Analytics	
Lab O	Lab Objectives:	
1	To understand the fundamental concepts of social media networks.	
2	To learn various social media analytics tools and evaluation matrices.	
3	To collect and store social media data.	
4	To analyze and visualize social media data	
5	To design and develop social media analytics models.	
6	To design and build a social media analytics application.	
Lab O	utcomes: The students will be able to	
1	Understand characteristics and types of social media networks.	
2	Use social media analytics tools for business	
3	Collect, monitor, store and track social media data	
4	Analyze and visualize social media data from multiple platforms	
5	Design and develop content and structure based social media analytics models.	
6.	Design and implement social media analytics applications for business.	

Suggeste	ed Experiments:
Sr. No.	Name of the Experiment
1	<ul> <li>Study various -         <ul> <li>Social Media platforms (Facebook, twitter, YouTubeetc)</li> <li>Social Media analytics tools (Facebook insights, google analytics net lyticetc)</li> <li>Social Media Analytics techniques and engagement metrics (page level, post level, member level)</li> <li>Applications of Social media analytics for business.</li></ul></li></ul>
2	Data Collection-Select the social media platforms of your choice (Twitter, Facebook, LinkedIn, YouTube, Web blogs etc), connect to and capture social media data for business (scraping, crawling, parsing).

3	Data Cleaning and Storage- Preprocess, filter and store social media data for
	business (Using Python, MongoDB, R, etc).
4	Exploratory Data Analysis and visualization of Social Media Data for business.
5	Develop Content (text, emoticons, image, audio, video) based social media
	analytics model for business.
	(e.g. Content Based Analysis: Topic, Issue, Trend, sentiment/opinion analysis,
	audio, video, image analytics)
6	Develop Structure based social media analytics model for any business.
	(e.g. Structure Based Models -community detection, influence analysis)
7	Develop a dashboard and reporting tool based on real time social media data.
8	Design the creative content for promotion of your business on social media
	platform.
9	Analyze competitor activities using social media data.
10	Develop social media text analytics models for improving existing product/ service
	by analyzing customer's reviews/comments.

Reference Books:	
	Python Social Media Analytics: Analyze and visualize data from Twitter, YouTube,
1	GitHub, and more Kindle Edition by Siddhartha Chatterjee, Michal Krystyanczuk
2	Learning Social Media Analytics with R,byRaghav Bali, Dipanjan Sarkar, Tushar Sharma.
3	Jennifer Golbeck, Analyzing the social web, Morgan Kaufmann, 2013
4	Matthew A. Russell. Mining the Social Web: Data Mining Facebook, Twitter,
	Linkedin, Google+, Github, and More, 2nd Edition, O'Reilly Media, 2013
5	Charu Aggarwal (ed.), Social Network Data Analytics, Springer, 2011

Term Work:		
1	Term work should consist of 10 experiments.	
2	Journal must include at least 2 assignments.	
3	The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.	
4	<b>Total 25 Marks</b> (Experiments: 15-marks, Attendance Theory & Practical: 05-marks, Assignments: 05-marks)	
Practical and Oral Exam		
Oral exa	mination based on the entire syllabus of CSDC8023 and CSDL80223	

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Course Code:	Course Title	Credit
CSP801	Major Project 2	6

Co	Course Objectives:		
1	To acquaint with the process of identifying the needs and converting it into the problem.		
2	To familiarize the process of solving the problem in a group.		
3	To acquaint with the process of applying basic engineering fundamentals to attempt solutions to the		
	problems.		
4	To inculcate the process of self-learning and research.		
Course Outcomes:			
1	Identify problems based on societal /research needs.		
2	Apply Knowledge and skill to solve societal problems in a group		
3	Draw the proper inferences from available results through theoretical/ experimental/simulations		
4	Analyse the impact of solutions in societal and environmental context for sustainable development.		
5	Demonstrate capabilities of self-learning in a group, which leads to lifelong learning.		
6	Demonstrate project management principles during project work.		

#### **Guidelines:**

1. Internal guide has to keep track of the progress of the project and also has to maintainattendance report. This progress report can be used for awarding term work marks.

#### 2. Project Report Format:

At the end of semester, each group needs to prepare a project report as per the guidelines issued by the University of Mumbai. Report should be submitted in hardcopy. Also, each group should submit softcopy of the report along with project documentation, implementation code, required utilities, software and user Manuals.

A project report should preferably contain at least following details:

- o Abstract
- o Introduction
- Literature Survey/ Existing system
- o Limitation Existing system or research gap
- o Problem Statement and Objective
- Proposed System
  - o Analysis/Framework/ Algorithm
  - Design details
  - o Methodology (your approach to solve the problem) Proposed System
- o Experimental Set up

- o Details of Database or details about input to systems or selected data
- o Performance Evaluation Parameters (for Validation)
- Software and Hardware Setup
- Results and Discussion
- Conclusion and Future Work
- References
- Appendix List of Publications or certificates

#### Desirable:

Students should be encouraged -

- o to participate in various project competition.
- o to write minimum one technical paper & publish in good journal.
- o to participate in national / international conference.

#### 3. Term Work:

Distribution of marks for term work shall be done based on following:

- a. Weekly Log Report
- b. Completeness of the project and Project Work Contribution
- c. Project Report (Black Book) (both side print)
- d. Term End Presentation (Internal)

The final certification and acceptance of TW ensures the satisfactory performance on the above aspects.

#### 4. Oral & Practical:

Oral &Practical examination (Final Project Evaluation) of Project 2 should be conducted by Internal and External examiners approved by University of Mumbai at the end of the semester.

#### Suggested quality evaluation parameters are as following:

- a. Relevance to the specialization / industrial trends
- b. Modern tools used
- c. Innovation
- d. Quality of work and completeness of the project
- e. Validation of results
- f. Impact and business value
- g. Quality of written and oral presentation
- h. Individual as well as teamwork