



**DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING
(ARTIFICIAL INTELLIGENCE & MACHINE LEARNING)**

Event: Technical quiz – a multiple-choice quiz that covers the basic topics of CSE: AI & ML.

Name of College: A. P. Shah Institute of Technology, Kasarvadavli, Ghodbunder Road, Thane (Maharashtra)

Association: AIML Student Association

Date: 15/09/2023

Time: 3:45 PM to 4:15 PM

Target Audience: S.E. and T.E. students from CSE: AI & ML department

Faculty Accompanied: -

1. Prof. Vijesh Nair - Making the quiz required question framing skills and with Prof. Vijesh Nair's guidance, we were able to construct tricky yet concise questions to present to the students in a fun and challenging way.

Introduction: -

The technical quiz followed the “Demystifying the Mini Project” event, to pump up their spirits after a rather theoretical seminar on the Mini Project. It was aimed to be a fun event where students can pair up with their friends and battle others in a showdown of knowledge based on the CSE: AI & ML Sem III syllabus.

Event Details: -

The quiz was hosted on the popular quiz platform Kahoot, which included multiple choice questions on the CSE: AI & ML Sem III courses such as Discrete Structure and Graph Theory, Digital Logic and Computer Architecture, Computer Graphics, Data Structures, and Skill Based Lab: Object Oriented Programming in Java, while focusing more on DS and Java. The event was headed by T.E. CSE: AI & ML student Mihir Manjrekar. Challenges were faced during the event, like a limited capacity of 20 participants on the online platform, but quick thinking from members of the AIML Student Association – to pair up students to reduce player count – saved the day. These experiences have taught the student members about the much-required management skills and, in hindsight, to always expect the

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unexpected.

Event Winners: -

1. First Prize: Sameer Singh of S.E. CSE: AI & ML
2. Second Prize: Kartik Parmar of S.E. CSE: AI & ML

Conclusion: -

The event was a huge success because by the end of the final round, everyone was cheering for their friends. The final round of the event consisted of a no-options, open ended questions for the top 3 winning champions in the preliminary quiz round with the opportunity-to-answer given to the first person to confidently raise their hand – analogous to a buzzer – while keeping scores for each member. The event winners were awarded with exciting prizes to acknowledge their efforts.



Mr.Mihir, Event head guiding the Quiz



Kahoot Session



Attempting Quiz



Participants of the Sessions



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II Prize – Kartik Parmar



I Prize – Sameer Singh

Mr. Vijesh Nair,
Coordinator,
AIML Student Association

Dr. Jaya Gupta,
Head of Department,
CSE: Artificial Intelligence &
Machine Learning